

(Abstract)

New Generation Courses in Affiliated Colleges- Bachelor of Multi Media & Communication (B.M.M.C) Programme - Scheme, Syllabus and Model Question papers of Core, Complementary Elective and Generic Elective Courses under CBCSS-OBE - with effect from 2020- 21 admission -

ACADEMIC C SECTION

Acad/C1/858/2021

Dated: 25.01.2021

Read:-1. G.O.(Ms)No.389/2020/HEDN dated 05.11.2020

- 2. Minutes of the meeting of the Syndicate held on 17.11.2020, vide item No.2020.550
- 3. U.O. No.Acad.A3/389/NEW COURSES/2020-21, dated 23.12.2020
- 4. U.O. No.Acad/C2/429/2017/Vol II dated 03.06.2019
- 5. Minutes of the meeting of Curriculum Syllabus Monitoring Committee held on 20.11.2020
- 6. U.O. No.Acad/C2/2408/2020, dated 27.11.2020
- 7. Syllabus submitted by Convenor Expert Committee dated 12.01.2021

ORDER

- 1. As per paper read (1) above, sanction was accorded by the Government to start New Generation UG/PG Courses in 15 Govt. and Aided Colleges under Kannur University, during the academic year 2020-21.
- 2. Subsequently, meeting of the Syndicate as per paper read (2) above, resolved to start the newly sanctioned UG & PG Programmes in Govt./Aided Colleges/University Departments from the academic year 2020-21.
- 3. Accordingly, provisional affiliation was granted for conducting the New Generation Course, Bachelor of Multi Media & Communication Programme at Sir Syed College, Taliparamba in the academic year 2020-21, as per paper read (3).
- 4. Further, the Curriculum Syllabus Monitoring Committee, as per paper read (5) above. resolved to follow the existing regulation for UG Programmes in affiliated colleges under CBCSS (OBE-Outcome Based Education System) implemented w.e.f 2019 admission as per read (4), for the New Generation Courses also. An Expert committee was constituted for preparing the draft Curriculum, Syllabus of New Generation Courses, by conducting two days Workshop, as per paper read (6).
- 5. Accordingly, Scheme, Syllabus and Model Question Papers of Bachelor of Multi Media & Communication prepared by the Expert Committee in tune with the UG Regulations 2019 (CBCSSwas submitted by the Convenor of Curriculum Syllabus Monitoring Committee as per the paper read (7), for implementation w.e.f 2020 admission at Sir Syed College, Taliparamba.
- 6. The Vice Chancellor, after considering the matter in detail and in exercise of the powers of the Academic Council conferred under section 11 (1), Chapter III of Kannur University Act 1996 accorded sanction to implement the Scheme, Syllabus and Model Question Papers of Bachelor of Multi Media & Communication (B.M.M.C.)programme (CBCSS-OBE), at Sir Syed College, Taliparamba, with effect from 2020-21 admission, subject to reporting to the Academic council. 7.The Scheme, Syllabus and Model Question Papers of Bachelor of Multi Media &

Communication(B.M.M.C.) Programme (CBCSS-OBE) w.e.f 2020, are uploaded in the University website. (www.kannuruniversity.ac.in).

Orders are issued accordingly.

Sd/-

BALACHANDRAN V K DEPUTY REGISTRAR (ACAD)

For REGISTRAR

To: The Principal, Sir Syed College, Taliparamaba

Copy To: 1 The Examination Branch (through PA to CE)

2. EXC1

3. DR/AR-I, Academic

4. The Computer Programmer(for uploading in the website)

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SF/DF/FC

Forwarded / By Order.

SECTION OFFICER





KANNUR UNIVERSITY

Bachelor of Multi Media & Communication (B.M.M.C.)

Curriculum & Syllabi

(2020 Admissions Onwards)



Bachelor of Multi Media & Communication (B.M.M.C.)

Kannur University, Kannur

December, 2020

NGC with LRP

(New Generation Course with Language Reduced Pattern)

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List of Expert Committee in Communication and Multimedia (UG)

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		ID
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4.	V H Nishad, Former Chairman, Board of studies, Journalism & Mass Communication, Kannur University and Assistant Professor & Head, Department of Journalism, Sir Syed college, Taliparamba, Kannur, Kerala, India.	8086436006 talkwithvhnishad@gmail.com

ACKNOWLEDGEMENT

The Bachelor of Multi Media and Communication (BMMC) Programme is considered as one of the new generation courses in the academic sphere. The scheme and curriculum of this programme is the outcome of the theoretical and practical inputs of likeminded academicians and professionals from communication, media and allied sectors. The BMMC curriculum is designed to provide opening for students to cultivate the basic skills in Communication, Journalism, Multimedia, Television Production, Design, Animation, Creative Writing, Digital Journalism and Dramatics with Interactive Applications.

We are grateful to all those who have helped us immensely for the completion of the scheme and curriculum of BMMC Programme of Kannur University. There are many persons whose support and guidance have contributed in the making of the scheme and curriculum of this new generation course a reality.

We express our profound gratitude to the Honourable Vice Chancellor, Pro-Vice Chancellor, Members of the Syndicate and the Academic Council of Kannur University for their leadership and guidance for making this effort a great success.

We thank the Registrar of the University, both Academic and Finance sections of the University, the members of expert Committee and all the staff of Kannur University for the service and support.

The successful completion of the scheme and curriculum of BMMC Programme is the end product of hard work by academicians and eminent media professionals. We would like to thank Resul Pookutty, Dr. Deepan Sivaraman (Dean, School of Culture and Creative Expressions, Ambedkar University, Delhi), Muhammed Ansar

(Associate Professor, NIFT, Kannur), Amalesh Vijayan (Associate Professor, K R Narayanan National Institute for Visual Science and Arts), David Thomas (Photographer, USA), Neeranjali Varma (Documentary Maker, Canada), Dr. Joseph K Job (Associate Professor, Mary Matha College, Mananthavady), Dr. Seena Johnson (Assistant Professor, Jain University, Kochi), Aswanth G Krishnan (Assistant Professor, Jain University, Bangalore) and Shiju Kannan (PhD Scholar, Mass Communication and Journalism, Kannur University) for their academic and creative contributions.

On behalf of the Expert Committee of Multimedia and Communication,

Dr. Shaju P. P.

Convener, Expert Committee, BMMC Kannur University, Thavakkara, Kannur

INTORDUCTION

Kannur University has undertaken a mammoth task of preparing the scheme and curriculum of Bachelor of Multi Media & Communication, keeping with the outcome based education implemented in colleges affiliated to Kannur University from 2020 admission. As **media and communication** sectors are becoming ever more diverse and innovative, academic degrees in **communication and multi media studies** are also growing in demand and reputation. Information technology and advent of new media platforms have brought phenomenal changes in human communication systems and news dissemination. The BMMC graduates can tap the immense potential of the ever expanding opportunities of the media centric economy.

The Expert Committee in Multimedia & Communication has prepared the scheme and curriculum of the new generation Bachelor of Multimedia & Communication (B.M.M.C) programme sanctioned by the Government of Kerala for the academic year 2020-21. Though the time given for preparing the scheme and curriculum was short, the expert committee with the support of many academicians, scholars and professionals has tried our best to produce a comprehensive curriculum for B.M.M.C programme. The Committee organised a four day workshop on November 27-30, 2000 with experts from media, multimedia and communication and consulted academicians and professionals from literature, journalism, media, theatre and entertainment industry to prepare and finalise the scheme and curriculum.

KANNUR UNIVERSITY

Bachelor of Multi Media & Communication (B.M.M.C.)

Batchelor of Multi Media & Communication (B.M.M.C.) an undergraduate programme under the Faculty of Journalism of Kannur University, consists of Journalism and Multimedia as core subject with complementary elective subjects. The duration of the programme is six semesters distributed in a period of three years.

Programme Specific Outcomes (PSO) of B.M.M.C.

After successful completion of three year degree program in B.M.M.C, a student should be able to:

PSO1: Develop the skills of art and communication

PSO2: Equip with the art and craft of visual communication

PSO3: Emerge as media professionals matching the human resources required in the media and entertainment industries

PSO4: Provide immense theoretical knowledge in communication and multimedia

PSO5: Provide practical exposure in media industry

PSO6: Cater the need of media and entertainment sectors

PSO7: Develop creative writing, critical reviewing and Journalistic skills.

COURSES

The number of courses required to complete the programme shall be 40. 'Course' means a segment of subject matter to be covered in a semester (traditionally referred to as paper). The courses include English Common Course, Additional Common Course, General Awareness Course,

Complementary Elective Courses, Core Course and Generic Elective Course. 'Common English Course' means compulsory English courses (two courses each in first and second semesters). 'Additional Common Courses' are language courses selected by the student as his/her own choice. (One course each in first and second semesters). 'General Awareness Courses' are course offered for LRP (Language Reduced Pattern) programmes. General awareness courses are offered in third and fourth semesters. The syllabi of general awareness courses include the topics related to Communication, Journalism, and Multimedia 'Complementary Elective Course' means a course which is generally related to the core course.

There are eight Complementary Elective Courses and four general elective papers during first to fourth semesters.

'Core course' means a compulsory course in a subject related to a particular degree programme. The core subject B.M.M.C consists of 14 theory courses, 3 practical courses and 1 Internship experience course must be done at Media Industry/Entertainment Industry (Newspaper/Radio station/Advertising Agency/Television Channel/Feature film or documentary Production/Animation/Sound recording Production; from Institutions/ Media houses/Projects National or state reputation). A compulsory study tour having the duration of minimum ten days by visiting nationally reputed institutions is a prerequisite. Each student must submit a separate tour dairy after the tour for the internal and external evaluation.

There will one mini and one major project; student should submit the same in fourth and six semesters respectively.

There will be a practical examination of Core and complementary papers after fourth and six semesters. The projects evaluation and practical exams after fourth and six semesters must be evaluated by an external examiner. A final portfolio record combining all practical oriented methods of each semesters and individual collections of course related materials (Drawings/Cartoons/Posters/Creative writings etc.) must be submitted during the final project evaluation. Separate marks (Internal and External) should be given to the same.

The breakup of the courses is as follows;

COURSE CODE

Each course shall have a unique alphanumeric code number, which includes the semester number (1 to 6) in which the course is offered, the code of the courses A to D viz., Common English Courses/Additional Common Course/General Awareness Course (Code A), Core courses (Code B), Complementary Course(Code C) and Generic Elective course (General) (Code D), the serial number of the course (01, 02.....) and abbreviation of the subject in three letters ('BMC' for Core papers).For example, 2B02BMC represents second semester Core course 2 in BMMC

Common English Course 4
Additional Common Course 2
Complementary Course10
General Awareness Courses 5
Generic elective course/Open1
Core Courses 18
Total 40

PROGRAMMESTRUCTURE (B.M.MC)

				T	otal Mar	ks
No	Course	Credits	Hours/Week	Int.	Ext.	Total
1	Common English Course- 1	4	5	10	40	50
2	Common English Course-2	3	4	10	40	50
3	Additional Common Course 1	4	5	10	40	50
4	Core Course 1- 1B01BMC Introduction to Communication and Multimedia	3	2+1	10	40	50
5	First complementary Elective 1C01 J-BMC News Reporting and Editing	2	2+2	8	32	40
6	Second complementary Elective 1C02 C-BMC Introduction to Computer Application-1	2	2+2	8	32	40
	Total 18 25 280					

				Total Marks		·ks
No	Course	Credits	Hours/Week	Int.	Ext.	Total
1	Common English	4	5	10	40	50
	Course- 3					
2	Common English	3	4	10	40	50
	Course-4					
3	Additional Common	4	5	10	40	50
	Course 2					
4	Core Course 2 -	3	2+1	10	40	50
	2B02BMC					
	Basic Drawing					
	Techniques					
5	First complementary	3	2+2	8	32	40
	Elective 2C03 J-BMC					
	Advertising					
6	Second complementary	3	2+2	8	32	40
	Elective 2C04 C-BMC					
	Introduction to					
	Computer Application -2					
	Total	20	25		280	

				Т	otal Ma	rks
No	Course	Credits	Hours/Week	Int.	Ext.	Total
1	General Awareness Course 1 : 3A11 BMC Readings on Media	4	3+1	10	40	50
2	General Awareness Course 2: 3A12 BMC Mobile Journalism	4	3+1	10	40	50
3	Core Course 3-3B03BMC Introduction to Creative Writing and Communication	3	3+1	10	40	50
4	Core Course 4-3B04BMC Photography	3	3+2	10	40	50
5	First complementary Elective 3: 3C05 J-BMC Public Relations and corporate communication	3	2+2	8	32	40
6	Second complementary Elective 3: 3C06 C-BMC Media Software Application -1	3	2+2	8	32	40
	Total	20	25		280	

	MESTER-4			Total Ma		arks
No	Course	Credits	Hours/Week	Int.	Ext.	Total
1	General Awareness Course 3:4A13BMC	4	3+1	10	40	50
	New Trends in Communication & Journalism					
2	General Awareness Course 4:4A14BMC	4	4+1	10	40	50
	Script Writing for Media					
3	Core Course 5-4B05BMC	3	3+1	10	40	50
	Graphic Design					
4	First complementary Elective 4: 4C07 J-BMC	3	2+2	8	32	40
	Broadcast Journalism					
5	Second complementary Elective 4: 4C08 C-BMC	3	2+2	8	32	40
	Media Software Application - 2					
6	Core Practical 1: 4B06BMC Drawing ,Script Writing, Creative Writing, Photography & Graphic Design	3		10	40	50
7	4B17BMC-P : Mini Project	3	4	8	32	40
	Total	23	25		320	

				Т	otal Mai	rks
No	Course	Credits	Hours/ Week	Int.	Ext.	Total
1	Core Course 7-5B07BMC	3	3+2	10	40	50
	Videography					
2	Core Course 8-5B08BMC	3	2+2	10	40	50
	Audiography					
3	Core Course 9-5B09BMC	3	2+2	10	40	50
	Film Studies					
4	Core Course 10-5B10BMC	3	2+2	10	40	50
	Digital Journalism					
5	Core Course 11-5B11BMC	3	4+2	10	40	50
	Web Designing					
6	Generic Elective /Open Course	2	2	5	20	25
	Total	17	25		275	

				Total Marks		(S
No	Course	Credi ts	Hours/ Week	Int.	Ext.	Total
1	Core Course 12-6B12BMC	3	4+1	10	40	50
	Media Management					
2	Core Course 13-6B13BMC	3	4+2	10	40	50
	Animation and Motion					
	Graphics					
3	Core Course 14-6B14BMC	3	4+2	10	40	50
	Communication in Theatre					
	and dramatics					
4	Core Practical-II: 6B15BMC	3	-	10	40	50
	Digital Short Film					
	Production:					
	Audiography,					
	Videography, Film					
	Production					

5	Core Practical-III: 6B16BMC	3	-	10	40	50
	Animation Film:					
	Graphic Design,					
	Animation and Motion					
	Graphics & Web Design					
6	6 6B18BMC-P : Major Project		6	15	45	60
7	6B19BMC-I: Internship	2	-	6	24	30
8	6B20BMC-R/P : Record /	1	2	5	20	25
	Portfolio submission					
	Total	22	25		365	

B.M.M.C PROGRAMME - SCHEME OF CORE AND GENERAL AWARENESS COURSES

(2020 admission onwards)

Semester	Course Code	Course Title	Credit	Hours	/Week	Total Marks
				Theory	Practical	
I	1B01BMC	Introduction to Communication and Multimedia	3	2	1	50
II	2B02BMC	Basic Drawing Techniques	3	2	1	50
III	3B03BMC	Introduction to creative writing and communication	3	3	1	50
III	3B04BMC	Photography	3	3	2	50
IV	4B05BMC	Graphic Design	3	3	1	50
IV	4B06BMC	Practical-1	3			50
IV	4B17BMC-P	Mini Project	3			40
V	5B07BMC	Videography	3	3	2	50
V	5B08BMC	Audiography	3	2	2	50
V	5B09BMC	Film studies	3	2	2	50

V	5B10BMC	Digital Journalism	3	2	2	50
V	5B11BMC	Web Designing	3	4	2	50
VI	6B12BMC	Media Management	3	4	1	50
VI	6B13BMC	Animation & Motion Graphics	3	4	2	50
VI	6B14BMC	Communication in Theatre & Dramatics	3	4	2	50
VI	6B15BMC	Practical-2 Digital Short Film Production: Audiography, Videography, Film Production	3			50
VI	6B16BMC	Practical-3 Animation Film: Graphic Design, Animation and Motion Graphics & Web Design	3			50
VI	6B18BMC-P	Major Project	4	6		60
VI	6B19BMC-I	Internship	2			30
VI	6B20BMC- R/P	Record / Portfolio submission	1	2		25

B.M.M.C. PROGRAMME - SCHEME OF

General Awareness Course

(2020 admission onwards)

Semest er	Course Code	Course Title	Credit	Hours/Week		Total Marks
				Theory	Practical	
III	3A11 BMC	Readings on Media	4	ß	1	50
III	3A12 BMC	Mobile Journalism	4	3	1	50
IV	4A13BMC	New Trends in Communication & Journalism	4	3	1	50
IV	4A14BMC	Script Writing for Media	4	4	1	50

B.M.M.C. PROGRAMME - SCHEME OF GENERIC ELECTIVE COURSES

(2020 admission onwards)

Sem	Course	Course	Credit	Hours	/Week	Total
	Code	Title		Theory	Practical	Marks
V	5D01BMC	Film appreciation	2	2		25
V	5D02BMC	Freelance journalism	2	2		25
V	5D03BMC	Mobile photography and Mobile journalism	2	2		25
V	5D04BMC	Writing for Media	2	2		25
V	5D05BMC	Introduction to Digital Media	2	2		25

CREDITS

Each course shall have certain credits. For passing the B.M.M.C. programme the student shall be required to achieve total 120 credits. The distribution of credits for various courses is given below.

Credit distribution of B.M.M.C.programme

Sem	Cor	mmon	General Awareness	Core	arv		Total
	English	Additional		ВММС	Elective Course		
I	4+3	4		3	2+2		18
II	4+3	4		3	3+3		20
III			4+4	3+3	3+3		20
IV			4+4	3+3+3	3+3		23
V				3+3+3 +3+3		2	17
VI				3+3+3 +3+3+ 2+4+1			22
Total	14	8	16	58	22	2	120

KANNUR UNIVERSITY Bachelor of Multi Media & Communication (BMMC)

WORKLOAD SPLIT UP DEPARTMENT WISE 1. COMMON COURSE ENGLISH

SEMESTER	COURSE NAME	HOURS/WEEK
I	Common English Course- 1	5
I	Common English Course- 2	4
II	Common English Course- 3	5
II	Common English Course- 4	4
Annual Workload (18/2)		9

2. ADDITIONAL COMMON COURSE - LANGUAGE

SEMESTER	COURSE NAME	HOURS/WEEK
I	Additional Common Course- 1	5
II	Additional Common Course- 2	5
Annual Wo	5	

3. COMPLEMENTARY COURSES IN JOURNALISM/MASS COMMUNICATION

SEMESTER	COURSE NAME	HOURS/WEEK	
I	First complementary Elective 1	4	
	News Reporting and Editing		
II	First complementary Elective 2	4	
	Advertising		
III	First complementary Elective 3	4	
	Public Relations and Corporate		
	Communication		
IV	First complementary Elective 4	4	
	Broadcast Journalism		
Annual Wo	Annual Workload (16/2)		

4. COMPLEMENTARY COURSES IN COMPUTER APPLICATION

SEMESTER	COURSE NAME	HOURS/WEEK	
I	Second complementary Elective 1	4	
	Introduction to Computer Application 1		
II	Second complementary Elective 2	4	
	Introduction to Computer Application 2		
III	Second complementary Elective 3	4	
	Media Software Application 1		
IV	Second complementary Elective 3	4	
	Media Software Application 2		
Annual Wo	Annual Workload (16/2)		

5. CORE COURSES IN JOURNALISM/MASS COMMUNICATION

SEMESTER	COURSE NAME	HOURS/WEEK
Ι	Core Course 1- 1B01BMC	3
	Introduction to Communication and Multimedia	
III	General Awareness Course 1:3A11BMC	4
	Readings on Media	
III	General Awareness Course 2:3A12BMC	4
	Mobile Journalism	
III	Core Course 3-3B03BMC	4
	Introduction to Creative Writing and Communication	
III	Core Course 4-3B04BMC	5
	Photography	
IV	General Awareness Course 3:4A13BMC	4
	New Trends in Communication & Journalism	
IV	General Awareness Course 4:4A14BMC	4
	Script Writing for Media	
V	Core Course 9-5B09BMC	4

	Film Studies		
V	Core Course 10-5B10BMC	5	
	Digital Journalism		
V	Generic Elective /Open Course	2	
VI	Core Course 12-6B012BMC	5	
	Media Management		
VI	Core Course 14-6B014BMC	6	
	Communication in Theatre and dramatics		
Annual Wo	Annual Workload (50/2)		

5. CORE COURSES IN MULTIMEDIA

SEMESTER	COURSE NAME	HOURS/WEEK
II	Core Course 2 -2B02BMC	3
	Basic Drawing Techniques	
IV	Core Course 5-4B05BMC	4
	Graphic Design	
IV	Mini Project	4
V	Core Course 7-5B07BMC	5
	Videography	
V	Core Course 8-5B08BMC	4
	Audiography	
V	Core Course 11-5B11BMC	6
	Web Designing	
VI	Core Course 13-6B013BMC	6
	Animation and Motion Graphics	
VI	Major Project	6
VI	Record / Portfolio submission	2
Annual Wo	rkload (40/2)	20

DEPARTMENT WISE WORKLOAD AT A GLANCE

NAME OF THE DEPARTMENT	HOURS PER WEEK
JOURNALISM	33
MULTIMEDIA	20
COMPUTER APPLICATION	8
ENGLISH	9
LANGUAGES	5
TOTAL	75

ELIGIBILITY FOR ADMISSION

Candidates who have passed in Higher Secondary Examination of the state or an Examination accepted by the University as equivalent thereto. Total marks of the qualifying examination + a weightage of 10 marks will be given to those who have studied Journalism as optional at the qualifying examination.

EVALUATION PROCESS

Attendance

Minimum 75% attendance is compulsory for theory as well as practical courses, failing which a student is not eligible to appear for university examinations.

Seminars/Assignments

These are part of the curriculum and are to be critically assessed for Internal Assessment. Marks should be awarded based on the content, presentation and the effort put in by the student. The course teacher may give the topics for seminars / assignments. The topics shall be related to the syllabus of the course and is not meant for external evaluation. The format of the assignment is given in Appendix I.

Project work

Every student of B.M.M.C. Programme shall have to work on a project of sixth credits under the supervision of a faculty member as per the curriculum. The project consist of mini and major. Students shall submit their mini and major project after fourth and sixth semester respectively. The minor project work shall starts first semester onwards and major project on fifth onwards. Individual projects of aesthetic, creative and artistic value of any sorts are recommended. The format of the title page of Dissertation is given in Appendix II

Internship

Each student shall undergo a minimum of fifteen days internship training in communication/ media/multimedia/Newspaper/

/advertising/television/animation/film industry under the supervision of a faculty member as per the curriculum in sixth semester. They should visit and undergo in training in various media institutions of reputed status. They should carry out works assigned to them by the course teacher. Every student shall maintain a Diary to record the observations, data and other relevant information. Each student shall submit a Report based on his/her Diary. The Report, certified by the supervising teacher, shall be evaluated by the external examiner appointed. The format of the title page of the Report is given in Appendix III

Practical Records and Submission Record

As part of the BMMC programme each student shall prepare and submit a record book as per the direction from the department. The student will not be permitted to appear for practical examinations without certified practical records. The valuation of records should be based on the effort and promptness of the student in practical works. There shall be two record books for the entire programme. Though the evaluation of the record will be done at the end of semester, it is mandatory to submit the first and second records during the fourth and six semester practical examinations respectively. Each practical experience should be recorded with proper methodology and citation in the record book. Each practical must be duly signed by the concerned faculty member in the record book. In addition, tour diary must be documented with proper photographs and tour itinerary in the second record book.

Submission

B.M.M.C. programme encourages and values individual efforts and creativity of each student. During the course, each student shall collect, make and create their own portfolio submission based on their creativity and aesthetic sense. Topic can be varied from Journalism, communication to multimedia. The submission should reflect the artistic expression of students. Though the final evaluation of submission, will be in the sixth semester, internal marks will be awarded based on the quality and novelty of the submission. Plagiarism should be checked before the submission. If such malpractices are noted, the submission must be rejected.

Study Tour

As part of the completion of the BMMC course, a study tour not exceeding ten days is compulsory. Those who fails to attend the study tour and submit the tour dairy shall not be attend the final practical exam. Such students should complete the study tour programme with the subsequent batch for appearing the final practical examination. This tour offers students the opportunity to learn and understand various industries of national reputation vis-à-vis Universities, Newspaper industries, media organisations, entertainment industry, news channels etc. Through the study tour, students gain first-hand exposure to media/entertainment professionals, operations, and various offices.

Course Evaluation

The evaluation scheme for each course shall contain two parts

- a) Internal Assessment 20% Weight
- **b)** External Evaluation 80% Weight

The distribution of marks for each course is given below.

Scheme of mark distribution of B.M.M.C. programme

Courses	No of Courses	No of Courses	Marks per course			Total Marks
	Courses	Courses	Internal	External	Total	· · · · · ·
	English	4	10	40	50	200
Common	Additional	2	10	40	50	100
General Awareness	Theory	4	10	40	50	200
Complementary Elective	Theory	8	8	32	40	320
	Theory	13	130	520	650	650
Core	Practical	3	30	120	150	150
	Project	2	23	77	100	100
	Internship	1	6	24	30	30
	Record and submission	1	5	20	25	25
Generic Course		1	5	20		25
				1	Total	1800

Internal Assessment:

20% of the total marks in each course are for internal assessment. The marks secured for internal assessment only need be sent to university by the colleges concerned. The internal assessment shall be based on a predetermined transparent system involving written test and assignments/ seminars/ Viva/ in respect of theory courses and records, submissions and test paper in respect of practical courses. Components with percentage of marks of Internal Evaluation of Theory and Practical Courses are given below.

THEORY COURSES			
Component	Weightage		
Test Paper	50		
Assignment/ Seminar	50		
Total	100		

PRACTICAL COURSES			
Component	Weightage		
Test Paper	50		
Practical Record and Submissions	50		
Total	100		

(If a fraction appears in total internal marks, nearest whole number is to be taken)

External Evaluation

Each student should go through the evaluation process according to the Kannur University Regulations for UG Students, 2019. External evaluation carries 80% of marks. The Scheme of Examinations and Model Question Papers of all the theory and practical courses offered under core, General Awareness and Generic Elective courses are given along with the course contents of each course.

Project Evaluation

Evaluation of the Project Work shall be done under Mark System at two stages:

- a) Internal Assessment (supervising teachers will assess the project and award internal Marks)
- b) External evaluation (external examiner appointed by the University)

Marks secured for the project will be awarded to candidates, combining the internal and external Marks. The internal to external components is to be taken in the ratio 1:4. Assessment of different components shall be taken as below.

Internal (20% of the Total)		
% of Marks Mark		
20 2		
40 8		
40 5		
100 15		
100 al(80% of Total)		

Components	% of Marks	Marks
Relevance of the	20	10
Topic, Statement of		
objectives,		
Methodology,		
Reference		
Quality of Analysis/Use	40	30
of		
statistical tools,		
Findings and		
Recommendations		
Viva-Voce	40	20
Total	100	60

Pass Conditions:

Submission of the Dissertation and presence of the student for viva are compulsory for the evaluation. No marks shall be awarded to a candidate if she/he fails to submit the Dissertation for external evaluation. The student should get a minimum of 40% marks for pass in the project. There shall be no improvement chance for the Marks obtained in the Project Report. In an instance of inability of obtaining a minimum of 40% marks, the project work shall be re-done and the report should be re-submitted along with subsequent exams through parent department. Evaluation of internship Experience shall be done under Mark System at two stages. Internal Assessment by the supervising teacher

and External Evaluation by the examiner appointed by the University. The internal to external components is to be taken in the ratio 1:4. Assessment of different components may be taken as below.

Internal (20% of Total)			
Components	% of Marks	Marks	
Internship performance/Involvement	75	3	
Internship Diary	25	1	
Total	100	4	

external(80% of Total)			
Components	% of Marks	Marks	
Internship Report	62.5	10	
Viva -Voce	37.5	6	
Total	100	16	

Pass Conditions:

Submission of the internship Diary, Report and presence of the student for viva-voce are compulsory for the evaluation. No marks shall be awarded to a candidate if she/he fails to submit the Report for external evaluation. The student should get a minimum of 40% marks for pass in internship and there shall be no improvement chance for the Marks obtained. In an instance of inability of obtaining a minimum of 40% marks, the internship must be re-done and the report should be resubmitted along with subsequent exams through parent department.

Core Course

Core Course-1 Introduction to Communication and Multimedia

Semester	Course Code	Hours per week	Credit Exam	Total Hours
I	1B01BMC	2+1	3	3

Course Outcome:

- 1. To introduce students with the basic concepts of communication and multimedia.
- 2. To attain the basic concepts of communication.
- 3. To understand the evolution of mass communication technologies.
- 4. To obtain the ability to navigate the various branches of mass communication.
- 5. To gain the capacity to examine the working of the media and to develop better perspectives of media.

Unit I

Definition of communication, evolution of human communication, elements of communication, types of communication: Intra, inter, group, organizational, public and mass; Verbal and nonverbal communication, barriers of communication.

Unit II

Concept of Mass; Evolution of mass communication and mass communication technology; Invention of printing and democratization of knowledge.

Unit III

Nature, characteristics, functions and dysfunctions of mass media. An overview of folk media, print, radio, TV, film.

Unit IV

Definitions and characteristics of multimedia media, evolution of multimedia. Digital media and social media platforms, citizen journalism, impact of multimedia on conventional media, digital divide.

Unit V

Freedom of speech and expression in Indian Constitution, Article 19(1) (a), reasonable restrictions, press freedom index, IT Act 2000. Media ethics, defamation, censorship, plagiarism.

Practical assignment

- Preparation of various communication models, Multimedia chart and mimes for nonverbal communication
- Preparation of new communication models using individual creativity
- Creative communication tools

References

- 1. International Encyclopedia of Communication: Oxford.
- Turow, Joseph: Media Today: An Introduction to Mass Communication, 4th Edition,.
- 3. Joseph R. Dominick : The Dynamics of Mass Communication.
- 4. Denis McQuail: McQuail's Mass Communication Theory.
- 5. Melvin L. Defleur: Fundamentals of Human Communication.
- 6. Agee, Ault & Emery: *Main Currents in Mass Communication*.

- 7. James Watson and Anne Hill: *A Dictionary of Communication and Media Studies.*
- 8. Keval J Kumar: Mass Communication in India.
- 9. Seema Hassan: Mass Communication: Principles and Concepts.

10.Dr P P Shaju: Introduction to Mass Communication.

Model Question

1Bo**1**BMC: Introduction to Communication and Multimedia

Time: 3 Hours Maximum Marks: 40

Part A - Answer all questions, each not exceeding 50 words. Each question carries 1 mark.

- 1. Intrapersonal communication
- 2. Noise
- 3. New generation films
- 4. Information Technology Act (2000)
- 5. Article 19(1) (a)
- 6. Youtuber (6 X 1 = 6)

Part B - Answer Any Six, each not exceeding 75words. Each question carries 2 marks

- 7. Feedback
- 8. Reasonable restrictions
- 9. Censorship
- 10. Press Freedom Index

- 11. Plagiarism
- 12. Kinesics
- 13. Community radio
- 14. Organisational communication

 $(6 \times 2 = 12)$

Part C - Answer Any Four, each not exceeding 150 words. Each question carries 3 marks

- 15. What are the characteristics of new media?
- 16. Explain the important dysfunctions of mass media.
- 17. Define defamation. What are defences in defamation cases?
- 18. Examine the role of 'Facebook' as a tool of political communication.
- 19. Describe the role and responsibilities of a journalist in a democratic society.
- 20. Define digital divide. How does this divide pose challenges to democracy?

 $(4 \times 3=12)$

Part D - Answer Any Two, each not exceeding 300 words. Each question carries 5 marks

- 21. Explain the characteristics of film as a medium of mass communication.
- 22. What are the barriers of communication? How do we overcome these barriers?
- 23. Explain the nature, scope, and limitations of new media.
- 24. 'Invention of printing is considered as one of the greatest inventions in the world which was instrumental in the democratisation of knowledge.' Comment.

 $(2 \times 5 = 10)$

Core Course-2 Basic Drawing Techniques

Semester	Course Code	Hours per week	Credit Exam	Total Hours
II	2B02BMC	2+1	3	3

Course Outcomes

- 1. To inculcate a basic knowledge on drawing.
- 2. Have an understanding about computer drawing techniques.
- **3.** To familiarize with various shading techniques.
- **4.** To know about various colouring possibilities.
- **5.** To understand colour psychology and develop perspectives in drawing.

UNIT I: BASICS OF DRAWING

Drawing basics, material handling and understanding, teaching variety of lines, vertical, horizontal, diagonal, curved lines, dotted lines, and basic shapes, forms, geometrical shapes and non-geometrical shapes, drawing balance, paper balance, freehand drawings, creating image using combinations of different lines.

UNIT II: SHADING TECHNIQUE

Light and Dark, and teaching different tonal values, teaching different shading technique, shading with different objects, Fine shading and academic style shading, natural light shading and artificial light shading,

study of different textured shading objects, creating different textured shading, study of low and high light tonal values, explain mid tone shadings creating art image using all shading technique.

UNIT III: PERSPECTIVE DRAWING

Perspective drawings, Explain eyelevel line, vanishing line and vanishing point, teaching types of perspectives, one point perspective, two point perspective, and three point perspectives, study of perspective in buildings cape, learning intercross measuring meatheads, applying all three perspective in basic geometrical shape, seascape, cityscape.

UNIT IV: COLOUR CHARECTERISTICS

Brief History of colors, Color fundamentals, What is colour, Primary Colours, Secondary Colours, Tertiary Colors, Properties of colour, Hue Value, Tints and Shades, Saturation, Tones, neutral Colours, Theories of Colors, Colour Temperature: Warm Colours, Cool Colours, Colour Systems, Colour Wheel, Munsell, Goethe theory, Runge theory Itten theory, color mixing and color discernment, colour effects

UNIT V: COLOUR PSYCHOLOGY

Color Symbolism, Color Psychology, Historical& Contemporary use of Color, Local color and subjective use of color, Emotional effects of colours Personal Colour preferences, Harmony and Contrast colours.

Practical

- Make sketches of five day to day articles and render it according to the material it is made off. The roughness shine etc. should be discernible.
- Make a two point perspective drawing of a street at the cross roads
- Using collected pictures and texts from newspaper and magazines, design a campaign poster on any one of the following

 Global warming

 Covid -19

 New India

References

1. Foley Van Dam A: *Computer Graphics Principles & Practice*, Addison

Wesley

- 2. Hearn & Baker P.M: Computer Graphics, Prentice Hall
- 3. William M. Newmann RF Sproull: *Principle of interactive Computer Graphics*, McGraw Hill International Book Company, 1989.
- 4. Rod Salmman Mel Slater : *Computer Graphics*: Systems and concepts, Addison Wesley 5. John Villamil& Louis Molina: *Multimedia: An Introduction.*

Model Question

2Bo2BMC Basic Drawing Techniques

Tin	ne: 3 Hrs Maximum Marks: 40
	rt A - Short answer. Question Answer All. Each question carries
1. 2.	The technique of shading using density of dots is called Color blind people cannot distinguish between and
3.	color is used to describe a relaxed mood
4.	The outline of a form is called a
5.	Hatching is a technique of
6.	In a perspective drawing all line converge at the
	$(6 \times 1 = 6)$
Pa	rt B- Short Essay . Answer any Six, not exceeding 75 words.
	ch question carries 2 marks.
7.	What does HB in a pencil stand for?
8.	What are complementary colors?
9.	Differentiate between tone and hue of a color.
10.	. What is RGB and in which medium is it used ?
11.	. What are serif and sans serif type faces ?
12.	. How many faces does a cube have
13.	. Differentiate between a vector and rastor image.
14.	. What are complementary colors ?
	$(6 \times 2 = 12)$

Part C- Essay Questions. Answer any Four, not exceeding 150 words. Each question carries 3 marks

- 15. If you spin a color wheel you can see white. But if your mix seven colors in poster paint you get a dirty dark color. Why?
- 16. Explain how light and shade helps us in doing our daily activities.
- 17. Why are print design softwares vector based?
- 18. Discuss color temperature and its application in signage design.
- 19. Shade and shadow are created when a light source falls on an object. How are they different?
- 20. Name a geometric object and organic object and list down the characteristics of both.

 $(4 \times 3 = 12)$

Part D- Long Essay Questions. Answer any Two not exceeding 300 words. Each question carries 5 marks

- 21. Green Room is a space behind the stage where the performers wait for their act. Why is it called by that name? Discuss the psychology behind the color.
- 22. Art is the first form of human expression. Support this statement using the phenomena of cave paintings.
- 23. What is Gestalt Priciples? Discuss each principle with example.
- 24. Discuss any three art movements and do a comparative study of them.

 $(2 \times 5 = 10)$

Core Course-3 Introduction to creative writing and communication

Semester	Course Code	Hours per week	Credit Exam	Hours
III	3В03ВМС	3+1	3	4

Course Outcome:

- **1.** To familiarize with various literary forms and genres.
- **2.** To get trained in creative writing practices.
- **3.** To understand old as well as contemporary writers and their literary styles.
- **4.** To understand critical appreciation and criticism of literary works.
- **5.** To inculcate a reading habit among students.

Unit 1: short story and flash fiction

Short story as a narrative form- reading of selected short stories and discussion- definition and scope of flash fiction.

Short stories and flash fiction for detailed reading & discussion:

- 1. The Cope and the Antem-O Henry
- 2. One Of These Days-Gabriel García Márquez
- 3. Draupadi-Maheswatha Devi
- 4. Karma-Kushwant Singh
- 5. Komaala-Santhosh Aechikanam

Flash fictions of: Ernest Hemingway, Franz Kafka, Margaret Atwood, Lydia Davis, Banaphool and P K Parakkadavu.

Unit 2: Poetry and Haiku

Definitions and examples of poetry and Haiku- five sample poems of great poets and Haiku poems for study and analysis.

Poems for detailed reading & discussion:

- 1. Ode to a Nightingale- John Keats
- 2. The Dover Beach- Mathew Arnold
- 3. Journey of the Magi -T. S. Eliot
- 4. Phenomenal Woman-Maya Angelou
- 5. Stammer-K Satchidanandan

And selected Japanese Haiku poems, Rumi poems, Haiku poems by other writers.

Unit 3: Novella

Definitions and study of Novellas- For detailed study:

- 1. Animal Farm-George Orwell
- 2. The Broken Nest-Rabindranath Tagore
- 3. Khabar- K R Meera

Unit 4: Folk tale and communication

Proverbs- Riddles- Folk tales and folk dance as communication- Themes and issues in folk communication.

Unit 5: creativity in communication

How to write creative literature?-Role of creativity in journalistic writing-Introduction to posters and graphic designing- elements of designtranslation and copy writing.

Practical

- Make a poetry/ short story/flash fiction/novella collection with original literary writings
- Book spine poetry
- Flash fiction writing
- Caption writing
- Headline writing
- · Adaptation of literary works to any other form of art

For Further reading:- Short Stories:

- 1. Vellappokkathil-Thakazhi Sivasankara Pillai
- 2. Viswa Vikhyathamaaaya Mookku-Vaikam Muhammed Basheer
- 3. Prakasam Parathunna Oru Penkutty-T Padmanabhan
- 4. Vaanaprastham-M T Vasudevan Nair
- 5.Asleelam Varuthi Vecha Vina, Oru Dhurantha Sambhavam-Sakariya
- 6.Thiruthu-N S Madhavan
- 7. Nagarathile Kuyil-Shihabudheen Poythumkadavu
- 8. Comercial Break-Ambikasuthan Mangad
- 9. Anjaamante Varavu-Chandramathi
- 10.Charulathayude Bakki-Priya A S
- 11.Parudeesaa Nashattam-Subash Chandran
- 12. Oru Sensational Abhimukham-K Rekha
- 13.Sankadam-Unni R
- 14. Niyanthrana Rekha- V Dileep
- 15.Pala Vattom Maranam-Amal

Poems: English

- 1. Home Burial-Robert Frost
- 2.The Dance of the Eunuchs- Kamala Das
- 3. The Striders- A K Ramanujan
- 4..Sinbad-Dim Moraes
- 5.Indian Summer-Jayant Mahapatra
- 6. The opposite of Nostalgia-Jeet Thayil
- 7.Ma/ Mother-Sudeep Sen
- 8. Rape and Murder of a Dalit Girl-S Chandra Mohan

Poems: Malayalam

- 1.Saphalamee Yatra-N N Kakkad
- 2.Gopikaa Dhandakam-Ayyappa Panicker
- 3. Samkramanam-Aattoor Ravivarma
- 4. Pala Posilulla Photokal-K G Sanakara Pillai
- 5. Evide, John? Balachandran Chullikkad
- 6. Thotta Kutty-Rafeek Ahamed
- 7. Group Photo-S Joseph
- 8. Hogenakkal-T P Rajeevan
- 9.Sadhaachaari-Anwar Ali

- 10.Paattu kondum Kooval kondum-Veerankutty
- 11. Muttamadikkumpol-Anitha Thampy
- 12.Oru Ozhukkanu Avasaanam-Kuzhur Vilson
- 13.Pravachikkapedatha Oru Maranathinte Puravirtham-Syam Sudhakar
- 14.Codeless-Azeem Thannimoodu
- 15.Kunchan-R Lopa

Novellas:

- 1. The death of Ivan Ilyich-Leo Tolstoy
- 2. Baalyakala Sakhi-Vaikam Muhammed Basheer
- 3. Baskara Pattelarum Ente Jeevithavum-Sakariya
- 4. Itra Mathram-Kalpetta Narayanan
- 5. Nooru Simhaasanangal-Jaya Mohan

Core Model Question 3Bo3BMC Introduction to Creative Writing and Communication

Time : 3 Hrs	Maximum Marks: 40

Part A - Short answer Questions. Answer All. Each question carries

1 mark

1.	is a type of short form poetry originally from Japan.
2.	'Nooru Simhaasanangal' is written by
3.	Who is Kushwant Singh?
4.	'The Cope and the Antem' is written by
5.	Define creative communication.
6.	Define Novel.
	$(6 \times 1 - 6)$

Part B- Short Essay Questions. Answer any Six, not exceeding 75words. Each question carries 2 marks

- 7. Experimental poetry.
- 8. P K Parakkadavu.
- 9. Differentiate between short story and flash fiction.
- 10. Draupadi
- 11. Proverbs as a communication medium.
- 12. Role of creativity in journalistic writing.
- 13. Discuss various issues discussed in the novellite *Khabar* written by K R Meera.
- 14. Folk dance as communication.

 $(6 \times 2=12)$

Part C- Essay Questions . Answer any Four, not exceeding 150 words. Each question carries 3 marks

- 15. Media criticism in Vaikam Muhammed Basheer's *Viswa Vikhyathamaaya Mookku*.
- 16. Write on the literary contributions of Santhosh Aechikanam.
- 17. What is performance poetry?
- 18. In the poem 'Stammer' poet says that stammer is not a handicap. It is only a mode of speech. Do you agree with this?. substantiate with your arguments.
- 19. Discuss issues in translation.
- 20. Discuss themes and issues in folk communication.

 $(4 \times 3 = 12)$

Part D- Long Essay Questions. Answer any Two not exceeding 300 words. Each question carries 5 marks

- 21. Explain how new generation writers are using media and social media as their themes for creativity? What are the issues addressed by them?
- 22. Do you think that the cinematic adaptation of 'The Broken Nest' by Rabindranath Tagore is more communicative than the literary work? Discuss.
- 23. Write on various literary works of experimental nature from past and contemporary literature.
- 24. Discuss role of creativity in communication.

 $(2 \times 5 = 10)$

Core Course-4 Photography

Semester	Course Code	Hours per week	Credit Exam	Hours
III	3В04ВМС	3+2	3	5

Course Outcome:

- **1.** To get basic knowledge about camera and its operation
- 2. Have an outlook about Photo Journalism
- 3. To familiarize with lighting and framing rules of camera
- 4. To know about various photo editing software
- **5.** To understand about professional photography

Unit 1: Gear

Camera -Aperture, shutter speed, Iso-White balance -Different shooting options like aperture priority shutter priority etc... -Adjusting the depth of field (fashion).Playing with the shutter speed (Sports) -Jpeg vs Tiff vs RAW shooting -Shooting High resolution vs low . Lighting :Flashes, reflectors, light rooms-Lighting up a big room-Lighting for portrait photography-Lighting for fashion photography -Outdoor lighting -Studio lighting. Tethering -Light meter – Reading the light -Adjusting the light system according to the reading of the light meter.

Unit 2: Photography as an Art

Framing -Leading lines -Story telling -Understanding color -Understanding color pallet -Depth of field and negative space -What is beauty?-What is a professional photo?

Unit 3: Post production

Understanding retouching –Photoshop-Adobe bridge -Adobe lightroom Photoshop tools-Editing RAW image -Color, balance, brightness in editing -Fundamental question, What is the client want?

Unit 4: Photography as Business

learning the business of photography Photojournalism – the requirements of organization-art of telling stories with photos- Anticipate- Be technically ready before the action-Learn the art of getting access

Unit 5: Professional Photography

Fashion ,Product &Food photography- How make things look fresh, warm, clean etc..

Micro Photography: Using Micro lenses-Event photography: Weddings, Parties, Games, shows etc.. -How to shoot only with flash-How to shoot without flash in low light rooms.-How to shoot moving objects in dark rooms without flash-Shooting social media influencers.

Unit 6: Finding a job

Building a portfolio: both online & offline-Building your online presence Getting professional recommendations-What to write and not write on your portfolio -What should be the story you are telling -Show it more than saying -Learn the life and career of famous people in the field .

Practical

- Create a photo album containing five photographs of each category: CU,ECU, MS, LS, ELS, High Angle, Low Angle, Suggestion shot.
- Create a photo portfolio based on street photography
- Create a photo portfolio based on street food photography
- Create a photo portfolio based on Environmental photography
- Create a photo portfolio based on Product photography
- Create a photo portfolio based on Micro photography
- Create a photo portfolio based on portrait photography
- Create a photo portfolio based on fashion photography Create a photo album using black and white

Reference

- 1. Michael Langford: Basic photography, Focal Press, 2005
- 2. Michael Langford: Advanced Phtography, Focal Press, 2008
- Mitchell Bearley and John Hedgees: New Introductory
 Photography Course, Read Book, 2005

Core Model Question 3Bo4BMC Photography

Time: 3 Hrs Maximum Marks: 40

Part A - Short answer Questions. Answer All. Each question carries 1 mark.

1.	Light meter
	RAW image
	Raghu Rai
4.	is the length of time when the film or digital senso
	inside the camera is exposed to light.
5.	Jpeg
6.	Photo journalist.
	(6 X 1 =6)

Part B- Short Essay Questions. Answer any Six, not exceeding 75words. Each question carries 2 marks

- 7. What is depth of field?
- 8. Who is Sarbat Gula?
- 9. Differentiate between outdoor lighting and studio lighting.
- 10. What is a photo essay?
- 11. What is Adobe lightroom?
- 12. Framing in photography.
- 13. Differentiate between fashion and product photography.
- 14. What is experimental photography?

 $(6 \times 2 = 12)$

Part C- Essay Questions . Answer any Four, not exceeding 150 words. Each question carries 3 marks

- 15. Why shooting social media influencers are important today?
- 16. Explain micro photography.
- 17. What is negative space? Explain.
- 18. Discuss documentary photography.
- 19. What are the Photoshop tools for photo editing?
- 20. Name two internationally acclaimed photographers. Elaborate their photographic contributions.

 $(4 \times 3 = 12)$

Part D- Long Essay Questions. Answer any Two not exceeding 300 words. Each question carries 5 marks

- 21. Write on the scope and possibilities of photo journalism in India. 22. What are the post production techniques in digital photography?
- 23. What is Event photography? Explain with suitable examples.
- 24. Why building a portfolio is important for a photographer? Elaborate.

 $(2 \times 5 = 10)$

Core Course-5 Graphic Design

Semester	Course Code	Hours per week	Credit Exam	Hours
IV	4B05BMC	3+1	3	4

Course Outcome:

- 1. To provide the students the initial information on designing.
- 2. To understand what is seen in a frame.
- 3. To understand the application of basic elements and principles in design.
- 4. To understand designing in raster graphics application.
- 5. To familiarize with image editing and enhancing techniques.

UNIT I

Digital Image- Pixels - Bit Depth - DPI - LPI - Resolution - File Formats (Print and screen Formats - GIF, JPEG, TIFF, etc.) - Compression: Lossy - Lossless - Raster and Vector Images - Colour: Colour modes-CMYKRGB - Process colour - Spot Colour - Colour systems. Duotones - Tritones - Quadratones etc.

UNIT II

Raster graphic software: Interface – Creating Documents – Toolbar – Panels and palettes – –concept of layers-selection tools - Pen – Brush - Transform Tools - Dodge Tool – Colour Sampler – Gradient Tool – Marquee Tool –Custom Shapes –Type – Clone Stamp Tool –Magic Wand Tool etc

UNIT III

Grid and layout: Application of grid in design, Various grid system: Manuscript grid, Column grid, Modular grid, Hierarchical grid etc.

UNIT IV

Design Projects: Design various type of posters: propaganda, event, commercial etc. It must reveal the application of design principles.

UNIT V

Image Editing Project: photo restoration technic- Colour correction methods- treatment of RAW files and its processing etc.

Practical

 Branding design: Company name and logo design, visiting card design, boards, heading's broacher, ID card, Posters, News letter etc.

Reference

- 1. Adobe Photoshop Classroom in a Book: Adobe Creative Team
- 2. Stop Stealing Sheep and Find Out How Type Works: Erik Spiekermann, EM Ginger
- 3. **Designing with Type:** A Basic Course in Typography : James Craig, William Bevington, Susan E. Meyer
- 4. **The elements of Graphic design:** Alex W. White: All Worth Press, New York.

Core Model Question 4B05BMC GRAPHIC DESIGN

3Hrs Maximum Marks: 40

Part A - Short answer Questions. Answer All. Each question carries

1 mark

- 1. What is Bit Depth?
- 2. Define Dodge Tool
- 3. What is Duotones?
- 4. What is Spot Colour?
- 5. Write a note on Modular grid
- 6. Define tritons.

 $(6 \times 1 = 6)$

Part B- Short Essay Questions. Answer any Six, not exceeding 75words. Each question carries 2 marks

- 7. Write a note on application of grid in design
- 8. Discuss Digital Image
- 9. Explain Grid and layout
- 10. Write a note on Print and screen Formats
- 11. Explain different colour mode
- 12. Define Duotones
- 13. Differentiate DPI and LPI
- 14. Write a note on magic wand tool

 $(6 \times 2 = 12)$

Part C- Essay Questions . Answer Any Four, not exceeding 150 words. Each question carries 3 marks

- 15. Write a note on different grid system
- 16. Explain compression method
- 17. Write a note on toolbar
- 18. Explain colour system
- 19. Explain marquee Tool
- 20. Write a note on resolution

 $(4 \times 3 = 12)$

Part D- Long Essay Questions. Answer any Two not exceeding 300 words. Each question carries 5 marks.

- 21. Explain Raster graphic software with its applications.
- 22. Write an account on Image Editing.
- 23. Write about various soft wares used for graphic design.
- 24. Write in detail about application of design principles.

 $(2 \times 5 = 10)$

4B06BMC Core Course-6 Core Practical –I (Introduction to Communication and Multimedia, Basic Drawing Techniques, Introduction to Creative Writing and Communication, Photography, Graphic Design)

Course Outcome:

- 1. Enable students to practice the skills in drawing, script writing, creative writing, photography and graphic design.
- 2. To give hands on training and test the skills in the above mentioned areas.
- 3. To familiarize with various creative methods and possibilities.

Syllabus

- Preparation of various communication models, Multimedia chart and mimes for nonverbal communication
- Preparation of new communication models using individual creativity, Creative communication tools
- Make sketches of five day to day articles and render it according to the material it is made off. The roughness shine etc. should be discernible.
- Make a two point perspective drawing of a street at the cross roads
- Using collected pictures and texts from newspaper and magazines, design a campaign poster on any one of the following \circ Global warming \circ Covid -19 \circ New India

- Make a poetry/ short story/flash fiction/novella collection with original literary writings
- Book spine poetry
- Flash fiction writing
- Caption writing
- Headline writing
- Adaptation of literary works to any other form of art
- Create a photo album containing five photographs of each category:
 CU,ECU, MS, LS, ELS, High Angle, Low Angle, Suggestion shot.
- Create a photo portfolio based on street photography
- Create a photo portfolio based on street food photography
- Create a photo portfolio based on Environmental photography
- Create a photo portfolio based on Product photography
- Create a photo portfolio based on Micro photography
- Create a photo portfolio based on portrait photography
- Create a photo portfolio based on fashion photography
- · Create a photo album using black and white
- Branding design: Company name and logo design, visiting card design, boards, heading's broacher, ID card, Posters, News letter etc.

Core Course-07 Videography

Semester	Course Code	Hours per week	Credit Exam	Hours
V	5B07BMC	3+2	3	5

Course Outcome:

- 1. To introduce the fundamentals of videography.
- 2. To have an idea about visual language.
- 3. To familiarize with various elements of visual communication.
- 4. To understand basics of camera lighting.
- 5. To get a theoretical background of visual communication.

UNIT 1

Introduction to camera, types of cameras, Camera and its parts, Digital and analogue, Limitations and applications of Videos, exposure triangle, resolution.

UNIT II

Lens and image formation – focal length, F-number, T-number, types of lens, image formation, magnification, wide and telephoto lens, filters, ND filter, normal lens, depth of focus. Video tapes & formats. Types of shots, camera angles, floor management, black body radiation, color temperature, white and black balance, gamma correction, beam splitters, demo camera movements, tripod setting, hand held shots, tracks and trolleys.

UNIT III

Composition, compositions rules, rule of thirds, shot types, camera angles, aesthetics of videography, 5Cs of cinematography, 180 axis of action rule, Imaginary line and continuity, screen directionality. White and black balance. Gain control, Filter selection, color temperature, view finder adjustments.

UNIT IV

Camera movements-panning, tilting, tracking, craning, and zooming, video stabilisation, tripod, gimbal, advanced camera movements, match cuts, frame rate, camera rigs, indoor and outdoor video equipments.

UNIT V

Basics of lighting. Key fill, back light and background light, use of reflectors, outdoor shooting, matching indoor and outdoor lighting. Lighting and exposure. Lighting technology, direct light, diffused light, illumination, units of light - Lux, brightness, contrast. Professional Formats. Image set operations. Hazardous conditions. Safety and security measures. Role of videography in storytelling. The future of Videography.

Practical

Make a short film / documentary / Public Service Announcement (PSA) Video - three minutes duration using various cinematic techniques and camera movements.

Book for reference:

- Hand book of media in Asia. (n.d.). New Delhi. Sage publications.
- Erik Barnouw, & S. Krishnaswamy (1980). *Indian Film*. Oxford University Press.
- Lester E: Visual Communication: Image with Messages, 2000.
- John Berger : *Ways of Seeing*. Penguin,London,2009.
- Bo Bergstorm : Essentials of Visual Communication. Laurence King, 2009.

Model Question

5B07BMC VIDEOGRAPHY

Time: 3 Hrs Maximum Marks: 40

Part A - Short answer Questions. Answer All. Each question carries 1 mark.

- 1. What is focal length?
- 2. What is the use of Boom?
- 3. What is an action camera?
- 4. What is frame rate?
- 5. Prepare a note on OSS.
- 6. What is stop motion?

 $(6 \times 1 = 6)$

Part B- Short Essay Questions. Answer any Six, not exceeding 75words. Each question carries 2 marks

- 7. Discuss various camera movements.
- 8. What is composition?
- 9. Explain the importance of Makeup and dressing sense for TV anchoring.
- 10. What do you understand by the term headroom and foot room?
- 11. Why color bars are used in videography?
- 12. Write notes on NTSC and PAL.
- 13. Explain different type of cameras?
- 14. What are the different types of lights?

 $(6 \times 2 = 12)$

Part C- Essay Questions. Answer any Four, not exceeding 150 words. Each question carries 3 marks

- 15. What is the white balance? How to achieve perfect white balance?
- 16. Explain three point lighting.
- 17. List down and explain various lighting equipment.
- 18. Differentiate mono and stereo.
- 19. What impact will high angle and low angle make on the subject?
- 20. Differentiate zoom lens and prime lens. (4 x 3=12)

Part D- Long Essay Questions. Answer any Two not exceeding 300 words. Each question carries 5 marks.

- 21. What are the various shot types? Explain.
- 22. Explain how digital technology is changing video production these days.
- 23. What are the 5 Cs of cinematography?
- 24. Briefly explain the working principle of a video camera with the help of a diagram.

 $(2 \times 5 = 10)$

Core Course-8

5Bo8BMC Audiography

Semester	Course Code	Hours per week	Credit Exam	Hours
V	5B08BMC	2+2	3	4

Course Outcome:

- 1.To understand the audio studio fundamentals, recording techniques.
- 2.To understand creative use of sound tracks.
- 3.To gain an essential understanding and hands-on experience with the equipment .
- 4. Practice of modern recording techniques and audio production.
- 5. Give practical knowledge to students so that they are able to record and edit using the advanced software like Pro Tools.

Unit I: Basics of Sound and Sound Recording Systems .

Perception of sound - hearing sensitivity - frequency, range - sound wave length - measuring sound - basic setup of recording system - analog digital cables, connecters, analogue to digital conversion.

Microphone - types - unidirectional, bidirectional, omni directional, cardioids; direction, pickup pattern, noise, choosing the right mike,

technique- sound reproduction devices - input devices - various sound file extension.

Unit II: Audio Studio Fundamentals

Introduction to Pro Tools and other audio software. ProTools: Installing Pro Tools. The Pro Tools interface, signal flow, gain stages, I/O setup, types of tracks, creating a new session in Pro Tools, keyboard shortcuts.

Unit III: Pro Tools Recording Techniques

Setting recording levels, sample rate and bit depth, sound wave fundamentals, deeper into sampling, sampling and anti-aliasing, quantizing and coding, hard drive space requirements, disk allocation, session parameters, buffer settings and latency times, the basics of microphones and microphone techniques, Pro Tools preferences, importing audio and session data, keyboard shortcuts, assignment: The ultimate recording.

Unit IV: Creative Use of Sound Track

Recording: busses, playlists, use of dialogue, music and sound effects. Equalisation. Balancing of levels – panning, mixing, the art of producing and recording your own music, memory locations and markers, window configurations and arrangements, using inserts, the basics of effects loops, headphones and headphone mixes.

Unit V: Sound design across industries

Sound design in: Theatre, Television, Film & Video Games.

Practical

Record nature sounds for posting in a 5-minutes' short fiction film (Individual exercise). Create the soundtrack for a 3-minutes film, involving dubbing, foley recording, background music, final mixing (Group project)

References

- 1.John Strutt & Baron Williams, *The Theory of Sound*, Rayleigh. 1996.
- 2.Francis Rumsay and Tim Mick, **Sound and Recording:An introduction**. Oxford: Focal Press.
- 3.Collins Mike, *ProTools for Music Production*: Recording, Editing, Academic P, 2009.
- 4. Alec Nibett, The Sound studio.
- 5. Mackenzie, Acoustics.
- 6. G. Slot, From Microphone to Ear.
- 7. David Miles Huber, Modern Recording Techniques.
- 8. Jay Rose , Audio post production for film and Video.

Core Model Question 5Bo8BMC Audiography

Time: 3 Hrs Maximum Marks: 40

Part A - Short answer Questions.	Answer All.	Each	question
carries 1 mark			

- 1. _____ sound refers to sound recorded at the time of the filming of movies.
- 2. I / O set up.
- 3. Headphone mixes
- 4. MIDI
- 5. Loops

6. Decibels $(6 \times 1 = 6)$

Part B- Short Essay Questions. Answer any Six, not exceeding 75words. Each question carries 2 marks

- 7. Resul Pookutty.
- 8. Noise
- 9. List various sound file extensions.
- 10.SFX
- 11. What do you mean by lip synchronisation?
- 12. Boom man.
- 13. Sound sensors.
- 14. Describe Omni-directional microphone. (6 x 2=12)

Part C- Essay Questions. Answer any Four, not exceeding 150 words. Each question carries 3 marks

- 15. Various types of sound tracks.
- 16. What do you mean by audiography? Elaborate.
- 17. What are the features of dubbing?
- 18. Discuss sound reproduction devices.
- 19. What are the major elements and applications of multi-track recording?
- 20.Explain basic set up of a recording system. (4 x 3=12)

Part D- Long Essay Questions. Answer any Two not exceeding 300 words. Each question carries 5 marks

- 21. Write about various sound tracks used in a film of your choice.
- 22. What are major types microphones? Elaborate.
- 23. Explain the tools and functions of Pro Tools?
- 24. 'The production and recording of music is an art', explain this statement with suitable examples.

 $(2 \times 5 = 10)$

Core Course-9 Film Studies

Semester	Course Code	Hours per week	Credit Exam	Hours
V	5В09ВМС	2+2	3	4

Course Outcome:

- 1. To develop a basic knowledge on cinema.
- 2. To understand History of cinema.
- 3. To familiarize with various film movements.
- 4. To know about evolution of the technology of the film.
- 5. To understand the politics of cinema.

Unit 1: film as an art

Philosophy of film, cinema and art.

Unit 2: History of the evolution of film technology

Muybridge, early cameras, evolution of the technology of the film

Unit 3: silent era of film

Silent to studio-evolution of film industry

Unit 4: film movements

French Dadaism, French surrealism, German Expressionism, French New wave, Japanese Auteur, East- European film.

Unit 5: Politics in cinema-

Case studies of Latin American and Iranian cinema.

For analysis and appreciation:

Latin American cinema: (1) Memories of underdevelopment directed byTomas Alea, 1968. (2) Battle of Chile directed by Patricio Guzman (documentary)

Iranian cinema: (1) *Baran* directed by Majid Majidi,2001. (2) *The day I became a woman* directed by Marzieh Mashkini, 2000.

Practical

- · Film appreciation
- Create video Units of film history
- Film history book
- Film diary

References

- 1. Bazin, Andre. **What is Cinema?** Hugh Gray trans. University of California Press: California, 2005.
- 2. Cook, Pam. *The Cinema Book*. 3rd ed. BFI: London, 2007.
- 3. Lumet, Sidney. *Making Movies*. Vintage:NY, 1995
- 4. Mamet, David. *On Directing Film*. Penguin: NY, 2002.
- 5.Rajadhyaksha, Ashish & Paul Willemen. *The Encyclopedia of Indian Cinema*. Taylor & Francis: NY, 1999.
- 6. Murch, Walter. In the Blink of an Eye.
- 7.Braudy, Leo. *Film Theory & Criticism*. OUP: Oxford & NY, 2004.
- **8.**Hill, John & Pamela Church Gibson (eds). *The Oxford Guide to Film Studies*. OUP: Oxford, 1998.
- 9.Nathan Abrams,Ian Bell and Jan Udris: **Studying Film**
- 10. James Monaco: How to Read a Film.
- 11.Gerald Mast: **A short history of the movies.**
- 12.Erik Barnauw and S Krishnaswamy: *Indian Film.*

Model Question

5B09BMC Film Studies

Time: 3 Hrs Maximum Marks: 40

Part A - Short answer Questions. Answer All. Each question carries

1 mark

- 1. Who is Ramu Kariat?
- 2. What is Film Genre?
- 3. What is film appreciation?
- 4. Who is the director of the film *Through the Olive Trees*?
- 5. What is Avant-garde?
- 6. What is Auteur Theory?

 $(6 \times 1 = 6)$

Part B- Short Essay Questions. Answer any Six, not exceeding 75words. Each question carries 2 marks

- 7. Tomas Alea.
- 8. German Expressionism
- 9. Swayamvaram.
- 10. Silent Era.
- 11. Why Iran creates some of the world's best films?
- 2. Write notes on Majid Majidi.
- 13. Muybridge.
- 14. Experimental films.

 $(6 \times 2 = 12)$

Part C- Essay Questions. Answer any Four, not exceeding 150 words. Each question carries 3 marks

- 15. Who are the major directors of French New Wave?
- 16. What do you understand by the term 'Film for social change'?
- 17. Write on the cinematic contributions of Marzieh Mashkini.
- 18. Discuss politics of Latin American films.
- 19. What are the different types of early cameras?
- 20. French Dadaism.

 $(4 \times 3 = 12)$

Part D- Long Essay Questions. Answer any Two not exceeding 300 words. Each question carries 5 marks.

- 21. Explain the evolution of technology in film.
- 22. Explain how digital technology is changing film narrative techniques and production.
- 23. What are the cinematic contributions of Tomas Alea?
- 24. Describe various film movements of the world.

 $(2 \times 5 = 10)$

Core Course-10 Digital Journalism

Semester	Course Code	Hours per week	Credit Exam	Hours
V	5B10BMC	2+2	3	4

Course Outcome:

- 1. To develop a basic knowledge on digital news and news gathering
- 2. To understand the evolution of digital Journalism
- 3. To equip students to handle various digital media tools
- 4. To inculcate a critical approach towards new media Journalism

Unit 1:

What are digital media? Basic concepts of digital media, theories of digital media: complexity theory and post-humanism.

Unit 2:

Evolution of Digital Communication-the historical context of computer based communication. Internet, usenet and news groups, researching via internet.

Unit 3:

Finding and Using Online Information, news gathering via digital media tools: mobile phones, internet etc, digital media platforms. Social media networks.

Unit 4

Digital media and new 'lingo'- interrelationship between culture, language and digital media, digital media's influence in Malayalam and English languages and writing style.

Unit 5

Issues in Digital Journalism, Digital News and Politics; Cyber culture, Cyber-crime, Cyber ethics, Cyber activism, cyber democracy through digital media, issues of access and Digital Divide.

Practical

- · Create a news blog
- Create individual e-zines
- Produce different story types:(1)Data Story (2)Visual Story
 (3) Audio Story (4)Text-Based Story

References

- 1. Stuart Allan, Online news: Journalism and the Internet
- 2. Maria Bakardjieva, Internet Society: the internet in everyday life
- 3. Jagadish Steven Jones, Virtual Culture: Identity and Communication in Cyber Society
- 4. Jason Whitaker, The Internet: The Basics
- 5. Stefan Herbrechter, Posthumanism: A Critical Analysis 4. Tapas Ray: Online Journalism, A Basic Text
- 6. Chakravarthy, Cyber Media Journalism: Emerging Technology

Model Question

5B10BMC Digital Journalism

Time: 3 Hrs Maximum Marks: 40

Part A - Short answer Questions. Answer All. Each question carries 1 mark

- 1. Wikipedia
- 2. Kindle
- 3. Mark Zuckberg
- 4. Media convergence
- 5. New media
- 6. Digital News

 $(6 \times 1 = 6)$

Part B- Short Essay Questions. Answer any Six, not exceeding 75words. Each question carries 2 marks

- 7. Various digital media
- 8. Write on different news groups
- 9. What are the possibilities in researching via internet?
- 10. Dysfunctions of social media network
- 11. Discuss Cyber ethics
- 12.www. manoramaonline.com
- 13. Fake news
- 14. Complexity theory

 $(6 \times 2 = 12)$

Part C- Essay Questions. Answer any Four, not exceeding 150 words. Each question carries 3 marks

- 15. Write on cyber democracy through digital media
- 16. Explain theories of digital media
- 17. Elaborate computer based communication
- 18. Online information
- 19. Digital India and news diffusion
- 20. Social media journalism

 $(4 \times 3 = 12)$

Part D- Long Essay Questions. Answer any Two not exceeding 300 words. Each question carries 5 marks.

- 21. Elaborate evolution of digital communication
- 22. 'News gathering via digital media tools is essential in new age journalism', explain.
- 23. Explain interrelationship between culture, language and digital media.
- 24. Write about digital media's influence in Malayalam and English languages' writing style.

 $(2 \times 5 = 10)$

Core Course-11 Web designing

Semester	Course Code	Hours per week	Credit Exam	Hours
V	5B11BMC	4+2	3	6

Course Outcomes

- 1. Basic knowledge on web designing.
- 2. To develop skills to develop responsive web site.
- 3. To familiarize with various principles of web designing.
- 4. To know about internet navigation & HTML forms.
- 5. To understand about hosting a website & web publishing.

Unit 1: Basic in web design

Internet – history of internet & it's working - internet services - World Wide Web – importance of a website – *Uniform Resource Locator* (URL), IP Address, Web Protocols - web browsers - Domain names - Qualities of a good website – web writing styles – Types of web sites

Unit 2: Principles of web designing

Basic principles involved in developing a web site - Planning process - Golden rules of web designing - web presentation outline - Page design - Home Page Layout - Design Concept - Web File Management - registering web pages - Designing navigation bar

Unit 3: Introduction to HTML

HTML elements – basic structure of an HTML document – creating an HTML documents - HTML Tags and their applications - Commonly used HTML Commands - Structure of an HTML program - Document Body - types of lists in HTML - Working with Text, Lists, Tables and Frames - Working with Hyperlinks, Images and Multimedia - Working with Forms and controls.

Unit 4: Introduction to Web Publishing or Hosting

User interface design with Adobe Photoshop – Webpage Layout – Header – Design aesthetics layouts - website creation process - working with text, formatting, importing, editing text, links adding, modifying, layers, forms - working with templates & shock waves – creating title for web pages – Title Matte - saving & publishing the site

Unit 5: Introduction to Java

Basics of Java script - Features and characteristics of web authoring tools; interfaces; images - Java Programming - Constants, Variables and Data Types - Operators and Expressions - Decision Making and Branching - Decision Making and Looping. Classes - Objects and Methods - Arrays,

Strings and Vectors – Interfaces - Multiple Inheritances- concept of CSS – CSS styling – structure of CSS - creating page & site designs

Practical

• Create a responsive website using HTML and JAVA Script.

References

- 1.Julie C. Meloni, HTML and CSS in 24 Hours, Sams Teach Yourself (Updated for HTML5 and CSS3), Ninth Edition
- 2. Powell, Thomas A. HTML & Description: The Complete Reference. McGraw Hill Education; 5 edition.
- 3. https://www.w3schools.com/css/
- 4 https://www.w3schools.com/html/
- 5. Javascript-Definitive Guide O'reilley 6th edn
- 6.https://www.w3schools.com/js/

Core Model Question 5B11BMC Web Designing

3Hrs Maximum Marks: 40

Part A - Short answer . Answer All. Each question carries 1 mark

- WWW stands for......
- 2. What is the use of <a> tag in HTML?
- 3. What are the different heading tags in HTML?
- 4. URL stand for......
- 5. What is the use of password input in an HTML form?
- 6. What is a checkbox in an HTML form?

 $(6 \times 1 = 6)$

Part B- Short Essay Questions. Answer any Six, not exceeding 75words. Each question carries 2 marks

- 7. Explain about lists in HTML.
- 8. Give 2 examples for semantic tags.

- 9. Explain about HTML form validation.
- 10. Explain about inline, internal and external css styling.
- 11. Explain about data list and list attribute with an example.
- 12. Explain about confirm and prompt boxes in java script.
- 13. Explain about inline, internal and external css styling.
- 14. Write short note about datalist tag in HTML with an example.

 $(6 \times 2 = 12)$

Part C- Essay. Answer any Four, not exceeding 150 words. Each question carries 3 marks

- 15. Explain about different lists in HTML.
- 16. Explain how tables can be created in HTML with an example.
- 17. Explain about HTML5 form validation techniques.
- 18. Explain about inline, internal and external css styling.
- 19. Explain about structure of an HTML document.
- 20. Explain datatypes in java script

 $(4 \times 3 = 12)$

Part D- Long Essay. Answer any Two not exceeding 300 words. Each question carries 5 marks

- 21. What is meant by Table? What are the tags used for table creation? What are the different attributes? Illustrate with an example..
- 22. Explain different types of operators in java script
- 23. Explain in detail about different form elements, input types and attributes.
- 24. Design an HTML page which contains a form for accepting basic student details. Explain (2 x 5=10)

Core Course-12 Media Management

Semester	Course Code	Hours per week	Credit Exam	Hours
VI	6B12BMC	4+1	3	5

Course outcome:

- 1.To conduct research projects at professional standards in the field.
- 2.To develop analytical and problem-solving skills.
- 3.To develop a sound knowledge of respective and integrated attributes of media.
- 4. Manage essential practices and processes of media content production.
- 5.To inculcate the ability to manage various media organizations.

UNIT I

Management: Concept and scope; Principles of management; Theories of management; Human resource of management; Finance management; New trends in management.

UNIT II

Media Management: Concept, Need and scope; Principles of Media management; Media as an industry and profession; New trends and legal issues in media management.

UNIT III

Media Organization: Organizational Structure; Function of various departments; Personnel Management; Financial Management; Audience Research; Media legislation, regulation and governance.

UNIT IV

Print & Electronic media management: News management; Editorial Management; Programme planning and Production; Resource planning and resource structure; Branding & Marketing; Public relations & Advertisement.

UNIT V

Research Methodology: Definition and Objectives, Research Process, Tools and methods of Data Collection, Types of research in Print, Electronic and New Media, Writing Thesis and Dissertation.

Practical

- Visit a media organisation and prepare a media management dairy
- Prepare a case study on management, visiting a small media organisation
- · Prepare a media house Journal

References

- 1. Law Relating to Publishers and Printers: P.C Sarkar
- 2. Newspaper organisation and management : L. W. Ruckerr and Williams
- 3. Newspaper Management in India : Gulab Kothari
- 4. Managing Electronic Media : Czech Beckerman

5. Media and Communication Management : C R Rayudu

6. An introduction to Research Methodology: B.L. Garg, R.

Karadia and F.Agarwal

Model Question 6B12BMC Media Management

3Hrs Maximum Marks: 40

Part A - Short answer Questions. Answer All. Each question carries 1 mark

- 1. Define OTT?
- 2. What are venture capitalists?
- 3. What is an angel investor?
- 4. What is media ownership?
- 5. What is TAM?
- 6. Define the term 'media concentration'.

 $(6 \times 1 = 6)$

Part B- Short Essay Questions. Answer Any Six, not exceeding 75words. Each question carries 2 marks

- 7. Write a short note on Merger & Acquisition in Media.
- 8. Explain in detail the pros & cons of Equity and Debt routes for entrepreneurs?

- 9. Explain in detail the aspects of Start-Up India policy
- 10. Discuss the key policies of Government of India for spurring the growth of entrepreneurship.
- 11. Define human resource management and how does it relate to media industry?
- 12. Discuss some of the key FDI policies for media industry in India.
- 13. Discuss how commercialization of news media is a dangerous trend.
- 14. Describe the business model of digital news media organization.

 $(6 \times 2 = 12)$

Part C- Essay Questions. Answer any Four, not exceeding 150 words. Each question carries 3 marks

- 15. Discuss the aspects of cross-ownership in traditional media and why it is an emerging threat.
- 16. Discuss with one example the emergence of a new media body which is working towards building the independent media culture in India.17. Explain in detail with examples of the new media opportunities available for entrepreneurs in India?
- 18. Media Economics is concerned with 'how media operators meet the informational and entertainment wants and needs of audiences, advertisers and society with available resources' – Discuss .
- 19. Discuss the media economics of Newspaper industry.
- 20. Explain in detail the saga of Financial Times of London in India?

 $(4 \times 3 = 12)$

Part D- Long Essay Questions. Answer any Two not exceeding 300 words. Each question carries 5 marks.

- 21. What exit strategies are available to entrepreneurs?
- 22. Why do so many small companies fail to escape their initial entrepreneurial phase?
- 23. Explain in detail how global billionaires are investing in media outlets to bring back the trust in traditional media houses.
- 24. As a marketing head of your newspaper, what measures would you initiate to rescue your publication from persistent loss due to competition from the online media? Chalk out a plan for profitability keeping in mind that resources are scare.

 $(2 \times 5 = 10)$

Core Course-13 Animation and Motion Graphics

Semester	Course Code	Hours per week	Credit Exam	Hours
VI	6B13BMC	4+2	3	6

Course Outcome:

- 1. To understand the principle of 2D animation
- 2. To understand principles and dynamics of 3D animation
- 3. To make student able to create 2D and 3D animations
- 4. To familiarise with various animation software's
- 5. To develop a better understanding about animation

Unit-1: Fundamentals of Animation

History of animation –types of animation – animation techniques – basic drawing techniques – concepts of visualization – illustration and sketching techniques – basic shapes and sketching techniques – concepts of 2d – cell animation – traditional animation – key frame animation.

Unit-2: Animation Concept

Animation process development - concept design and development - storytelling techniques - basic script and story board - character design and development - background creation - acting and direction for animation- timing for animation - animated audio and video streaming and editing.

Unit-3: Animation Production

Introducing 2D and 3D animation software: Blender/Maya/3ds Max / Cinema 4D - creating basic vector shapes using drawing tools – color theory & basics - character creation for animation - timeline and layer concepts - principles and animation techniques - techniques involved in compositing the foreground & background – syncing the audio & video.

Unit-4: Motion graphics

Introduction to Motion graphics- history of motion graphics - visual compositing- keying (green and Blue)- alpha compositing- matte painting- wire removal - Introduction to Adobe After effects - Layers - Compositions - Video standards - camera movements- titling- Particle emitters - Import video and PSD files - Masking - Motion Tracking - Key frame Assistant - Effects - Third Party Plug-in.

Unit- 5: Color Correction

Colour Correction, Features and applications - Colour Correction Filters - Colour Correction Examples - RT Extreme; Rendering and Video Processing; Mixed- Format Sequences - Backing Up and Restoring, Advanced Colour correction with Adobe After effects - Introduction to DI colouring Technology.

Practical

 Student should apply animation techniques they learn in this Unit in a three minute animation short fiction film (Group activity)

References

- 1. Exploring the Elements of Design: Mark A. Thomas, Poppy Evans
- 2. The Art of Composition: Michael Jacobs
- 3. The Art of Pictorial Composition: Wolehonok
- 4. Complete Books of Artist Techniques: Dr. Kurt Herbers
- 5. rawing for The Absolute and Utter Beginner: Claire Watson Garcia
- 6. Perspective Made Easy: Ernest R Norling
- 7. perspective Drawing Handbook: Joseph D'Amelio

Model Question Paper 6B13BMC Animation and Motion graphics

3Н	rs Maximum Marks: 40
Pa	rt A - Short answer. Answer All. Each question carries 1 mark
1.	is basically a form of pictorial presentation.
2.	Multiplane camera was introduced by Walt Disney
3.	It refers to simulated motion pictures showing movement of drawn
	objects.
4.	The is a piece of equipment designed to make
	cartoons more realistic and
	enjoyable. It uses stacked panes of glass each with different elements
of	the animation.
5.	Name of the first animation film.
6.	The father of animation? $(6 \times 1 = 6)$

Part B- Short Essay. Answer any Six, not exceeding 75words, each questions carries 2 marks

- 7. Write a note on aspect ratio.
- 8. Distinguish between uniform scaling and differential scaling.
- 9. What is synchronization?
- 10. Define the term flicker in video
- 11. State run length encoding.
- 12. What is meant by scan code?
- 13. What is Adobe after effects?
- 14. What is the name of the programming / scripting language of Flash

 $(6 \times 2 = 12)$

Part C- Essay. Answer any Four, not exceeding 150 words. Each question carries 3 marks

- 15. What method of animation creates the in-between frames when you create the start and end points of the animation?
- 16. Explain scan conversion
- 17. What is a mask in after effects and what is the short key to select the image?
- 18. What is the function of key frames in After Effects?
- 19. Write a note on types of clipping
- 20. Explain aspect ratio.

 $(4 \times 3 = 12)$

Part D- Long Essay. Answer any Two not exceeding 300 words. Each question carries 5 marks

- 21. Explain traditional animation
- 22. What is the difference between impact and non-impact printers?
- 23. List out the merits and demerits of Plasma panel display
- 24. Distinguish between uniform scaling and differential scaling.

 $(2 \times 5 = 10)$

Core Course-14 Communication in Theatre and Dramatics

Semester	Course Code	Hours per week	Credit Exam	Hours
VI	6B14BMC	4+2	3	6

Course Outcome:

- 1. To acquire an overall knowledge of the history of theatre.
- 2. Students will be oriented towards different kinds of theatre language developed at various points of history.
- 3. To familiarize and understand post-dramatic theatre languages and its practical implications.
- **4.** To understand theatre and new methodologies of making theatre such as devising and scenography.
- 5. To understand the power of theatre as a tool for social change.

UNIT 1: Different form of theatre

Short history of World, Indian & Kerala theatres-World:

Greek,Roman,Elizabethan,Asian,Kabuki,Noh theatres. Indian: Sanskrit theatre,Koodiyattom,Natya Sastra & Modern theatre. Kerala: KPAC,G Sankara Pillai, School of Drama, Kavalam school.

UNIT 2: Writing for Dramatic Theatre

Understanding theatre by examining plays:

For reading & evaluation: (1) A Streetcar Named Desire by Tenenesse Williams. (2) Tughlaq by Girish Karnad.

UNIT 3: Production Techniques in theatre

Direction-Scenography - devising theatre (case study:

Khasankinte Ithihaasam directed by Deepan Sivaraman).

UNIT 4: Theatre for social change

Role of : folk thatre-IPTA-Jana Natya Manj-KPAC-Contributions of K T Muhammed & K J Baby.

UNIT 5: Different form of theatre

Indian methods-Stanislavsky-Michael Chekov-Mayerhold-Brehtold Brecht & Grotowski.

Practical

- · Workshop for dramatic writing
- Workshop for acting methods
- Workshop for street play
- · Workshop for scenography

Reference Videos:

For screening-

- 1. Theatres of India (documentary)- Jabbar Patel.
- 2. Michel Chekov Technique Samples |

https://www.youtube.com/watch?v=wgn299ZH6DA&list=PLkYwcPiiBEYBk4jYYIJX0FK3 qpMa58Tf&index=4

3. Stanislavski in Practice: Work on the Actor https://www.youtube.com/watch?v=b0whzQfMN2g

4.An introduction to Brechtian theatre

https://www.youtube.com/watch?v=I-828KqtTkA

5. Grotowski: A Pratical Guide

https://www.youtube.com/watch?v=rlUMyPLzkDq

References Books

- 1. Rustom Bharucha: Theatre and the World- Performance and the Politics of Culture.
- 2. Vayalaa Vasudevan Pillai: Malayala Nataka Sahitya Charitram.
- 3. V T Bhattathirippadu: Adukkalayil Ninnu Arangathekku:
- 4. K Damodharan: Patta Bakki.
- 5. Idassery: Koottukrishi.
- 6. K T Muhammed: Oru Puthiya Veedu.
- 7. Thoppil Bhasi: Ningalenne Communisttaakki.
- 8. G. Sankara Pillai: Karutha Daivathe Theedi:
- 9. C.J. Thomas: Aa Manushyan Nee Thanne:
- 10.Joy Mathew: Sankadal.

Model Question

6B14BMC Communication in theatre and dramatics

3Hrs Maximum Marks: 40

Part A - Short answer Questions. Answer All. Each question carries 1 mark.

- 1. Brehtold Brecht.
- 2. Theatres of India.
- 3. Adukkalayil Ninnnu Arangathekku.
- 4. School of Drama.
- 5. KPAC.

6. Noh. $(6 \times 1 = 6)$

Part B- Short Essay Questions. Answer any Six, not exceeding 75 words. Each question carries 2 marks.

- 7. Explain Ritual theatre.
- 8. Describe Natyshasthra.
- 9. Write main characteristics of Elizabethan Theatre.
- 10. KJ Baby & Nadu-gadhika.

- 11. Explain scenography.
- 12. Write on acting methods of Stanislavski.
- 13. Elaborate Thanathu Nataka Vedi.
- 14. Explain folk theatre.

 $(6 \times 2 = 12)$

Part C- Essay Questions. Answer any Four, not exceeding 150 words. Each question carries 3 marks

- 15. Describe dramatic contributions of Girish Karnad.
- 16. Write a critical review about the play a 'Streetcar Named Disire'.
- 17. Write an account on short history of Indian Theatre.
- 18. Explain major features of Kabuki Theatre.
- 19. Write on the relevance of IPTA.
- 20. What is Street Theatre?. Explain.

 $(4 \times 3 = 12)$

Part D- Long Essay Questions. Answer any Two not exceeding 300 words. Each question carries 5 marks

- 21. Write on devised theatre taking cues from *Khasakinte Ithihasam* directed by Deepan Sivaraman.
- 22. Discuss the power of Theatre as a tool for social change giving suitable examples.
- 23. Write about Michael Chekov's contributions to theatre.
- 24. Elaborate Indian Methods of Acting.

 $(2 \times 5 = 10)$

4B17BMC-P: Mini Project

6B15BMC: CORE COURSE PRACTICAL- 2

Digital short film production:

Audiography, Videography, Film production

6B16BMC: CORE COURSE PRACTICAL-3

1. Animation film:

Graphic design, animation and motion graphics

2. Web designing

6B18BMC-P: Major Project

6B19BMC-i: Internship

6B20BMC-R/P: RECORD/PORTFOLIO

COMPLEMENTARY ELECTIVE COURSE

FIRST COMPLEMENTARY ELECTIVE COURSE I

1Co1 J-BMC: NEWS REPORTING AND EDITING

COURSE OUTCOME

- 1: Introduction to the world of news and Journalism and understanding of basic Concepts.
- 2: Learning the art of reporting and editing through theoretical and practical Engagement.
- 3: Objective understanding of the way in which world affairs are presented and to inculcate creative thinking in content making.
- 4: Building avenues to think laterally about print media journalism in the digital age.

Unit 1

What is News? Definitions of News – 5W's and 1 H- News Values-Hard News and Soft

News- Classification of News: Regional, National, International - What's lournalism?

Principles of journalism, role of a journalist.

Unit 2

News Reporting: Idea generation, Gathering background information- Building contactsNews Sources (Legislature, Executive, Judiciary, Sources of respective beats- Social

Media- News Agencies- Citizenry)- News gathering. Principles of writing.

Unit 3

Specialised forms of reporting: Features- Profiles- Interviews- Indepth analysisInvestigative Reporting- Curtain raisers- Running stories- Citizen Reporting. EditorialColumns- Op Ed pages. Qualities of a reporter, functional role of a reporter. Freelance. Work flow of news bureau.

Unit 4

Writing News: Various types of leads- News story structures (Inverted pyramid style,

Hour glass style, Nut graph style)- Difference in approaches for writing hard news and

features- writing news releases. Headlines: Various types of headlines-InfographicsBlurbs- News photographs: captions and cutlines.

References

1. Carole Rich: Writing and Reporting News

2. Fred Fedler et al: *Reporting for Media*

3. Wyneford Hicks et al: **Writing for Journalist**

4. Chris Forest: Reporting for Journalist

5. Angela Phillips: *Good writing for Journalists*

6. Bruce Itule and Douglas Anderson: **News Writing and Reporting for Today's Media**

7. Vir Bala Aggarwal: **Essentials of Practical Journalism**

8.P P Shaju: **Print Media Practices**

9. Francis Karakkat : **Journalism- A Mannual for Budding Reporters.**

10.V H Nishad: Print Media Journalism.

Model Question Paper

1Co1 J- BMC: NEWS REPORTING AND EDITING

3 Hrs Maximum Marks: 32

PART A - Answer ALL questions. Each question carries 1 mark

- 1. Chief Editor
- 2. Nick Ut
- 3. Key hole journalism
- 4. Leader writer
- 5. Blurbs (5X1= 5)

PART B - Answer any Four questions not exceeding 75 words each.

Each question carries 2 marks.

- 6. News editor
- 7. AFP
- 8. Freelance journalist
- 9. Nut graph style
- 10 Niche readers
- 11. Infographics

(4 X2 = 8)

PART C - Answer any 3 questions not exceeding 150 words each. Each question carries 3 marks.

- 12. Describe the advantages and disadvantages of inverted pyramid writing.
- 13. Explain scope and challenges of newspaper in the digital era
- 14. What is stylebook? Why is this meticulously maintained in every newsroom?.
- 15. Examine the role of news photography.
- 16. Differentiate between soft news and hard news with appropriate examples.

(3X3=9)

PART D - Answer any 2 questions not exceeding 300 words each. Each question carries 5 marks.

- 17. Explain the organizational structure of a newspaper.
- 18. What are the different types of interviews?
- 19. What are the various sources of news? Give suitable examples
- 20. What are the basic principles of translation? Elaborate with suitable examples.

(2X5=10)

Second Complementary Elective Course I: 1Co2 C – BMC: Introduction to Computer Application I

COURSE OUTCOME

- **1:** Familiarize with the hardware components and software of a digital computer
- **2:** *Understand the basic idea of* Computer Organization and Architecture
- 3: Learn basics of Computer Memory and Storage
- 4: Familiarize with types of software

Unit -I: Computer Basics

Introduction, Computer, Characteristics of Computers, Evolution of Computers, Classification of computers, Personal computer, and workstation, Basic Applications of Computers, Data and Information;

Unit -II: Computer Organization and Architecture

Computer System Hardware, Basic Concepts of CPU, ALU, Registers, Control Unit and System Bus, Components Inside a Computer Cabinet (Motherboard, BIOS, CMOS Chip, Ports and Interfaces, Expansion Slots, Memory Chips, Storage Devices, Processor - Basic functions),

Unit -II: Computer Memory and Storage

Computer Memory Representation, Memory Hierarchy, Basic Concepts of Cache Memory, Primary Memory (RAM and ROM), Secondary Memory Types (Working principle is not required), Type of Secondary Storage devices.

Unit -IV: Computer Software

Computer Software Introduction, Software: Definition, Categories of Software, System Software, Application Software, Installing and Uninstalling Software, Software Piracy, Types of Software Piracy Preventing Software Piracy, Software Terminologies

References

- Introduction to Information Technology (Second Edition) by ITL
 - Education Solutions Limited, Pearson
- Anitha Goel: Computer Fundamentals, Pearson
- Peter Norton: Introduction to Computers, 6e, (Indian Adapted Edition)
- B Forouzan: Introduction to data communication and networking
- Puneet Kumar & Bhardwaj Sushil (2016): Computer
 fundamentals and computing software (1st ed.) New Delhi.
 Kalyani Publishers.

Model Question Paper Complementary Elective Course II: 1C02 C – BMC:

Introduction to Computer Application I

3Hrs Maximum Marks: 32

Part A: Short answer.

Answer all questions. Each question carries 1 mark

- 1. Give two types of secondary memory.
- 2. The CPU stands for.....
- 3. Keyboard is andevice.
- 4. PDA stands for.....
- 5. The physical components on which the data are stored permanently are called....

 $(5 \times 1 = 5)$

Part B: Short Essay.

Answer Any Four, not exceeding 75words. Each question carries 2 marks

- 6. List out various applications of computers.
- 7. Explain about SRAM.
- 8. Write short note about ALU.
- 9. Why are inputs and output devices necessary for a computer system?
- 10. Write short note about Open source Software
- 11. Distinguish between static RAM and Dynamic RAM

 $(4 \times 2 = 8)$

Part C: Essay Questions.

Answer Any Three, not exceeding 150 words. Each question carries 3 marks

- 12. What are the characteristics of a computer?
- 13. What are registers in CPU? Name five registers with their functions
- 14. Explain about different types of ROM.
- 15. What is Cache memory?
- 16. What do you understand by software? Discuss its types.

 $(3 \times 3 = 9)$

Part D: Long Essay.

Answer Any Two, not exceeding 300 words. Each question carries 5 marks

- 17. Discuss various types of computers in detail.
- 18. Explain about basic hardware components of a computer system with a diagram.
- 19. What are the types of memories available in the computer system? How are they organized in a hierarchy?
- 20. Explain the difference between software and hardware with their definition and uses.

(2x5=10)

FIRST COMPLEMENTARY ELECTIVE COURSE -2

2Co₃ J-BMC: ADVERTISING

Course outcome

By the end of the course, the student should be able to:

- To explain core concepts of Advertisement and relate them to real world situations.
- 2. To identify various factors that influence consumer behavior.
- 3. To examine concepts of branding, targeting and positioning.
- 4. To compare and contrast different advertisement marketing strategies.
- 5. To evaluate various decisions involved in devising advertisement programs

Unit -I

Advertising: Definition; origin and development of advertising; advertising in India; functions and role of advertising; principles of advertising; types of advertising; advertising and society.

Unit-II

Advertising agency-Departments

and functions; advertisements for various media; media selection and media mix; key factors in budget setting; code of advertising standards; legal and ethical problems in advertising.

Unit-III

Writing for advertising: Elements of ad copy, advertising for print, radio, television and online media; advertising design; writing for PR: internal publications such as vision and mission statements, newsletters, house journals, bulletin, displays, suggestion boxes etc., writing for various media such as press release, press brief etc.,

Unit- IV

Ad copy; Visualization; Layout; Principles and characteristics of advertisements; Buying and selling time and space; Scheduling advertisements; Concepts and principles of marketing; Brand positioning

Unit-V:

Advertising Research : Need for research in advertising; Copy testing; Media research; Campaign assessment research; Qualitative techniques in advertising research

References

- · BurtonPW, Advertising copy writing, Greiedin Ohio
- · Borden & Marhall, Advertising Management, Taraporewala,
- Burke j. D., Advertising in the market place megraw hill
- Wright warner, Advertising, Mcgraw Hill
- GhoshSubir, Public Relations today, Rupa, Calcutta.
- Jethwani, Verma, Sarkar: Public Relations: Concept, st rategies, tools sterling, New Delhi, 1994.
- John Marston: the Nature of Public Relation, Mcgraw Hill, 1963.
- Kleppner, O., Russell, T., &Verrill, G. (1986). Otto
 Kleppner'sAdvertising procedure. Englewood Cliffs, NJ: PrenticeHall.

- Kumar, K. J. (2010). Mass communication in India. Ahmedabad: Jaico Pub. House
- Pearce, C., Burnett, J., Moriarty, S. E., & Wells, W.
 (1989).Advertising: principles and practice: Englewood Cliffs:

 Prentice Hall.
- Sandage, C. H., Fryburger, V., & Rotzoll, K. (2000). Advertising theory and practice. New Delhi: AITBS Publishers

Model Question

2Co₃ J – BMC : ADVERTISING

3Hrs Maximum Marks: 32

Part A - Short answer Questions. Answer All. Each question carries

1 mark

- 1. Copy writer
- 2. Brand recall
- 3. Ogilvy
- 4. Logo
- 5. Transient advertisement

 $(5 \times 1 = 5)$

Part B- Short Essay Questions. Answer Any Four, not exceeding 75words. Each question carries 2 marks

- 6. What is the meaning of Advertising? Explain the importance of advertising.
- 7. What are the factors influencing choice of media?
- 8 Write a note on Ethical Advertising? Explain with examples
- 9. Why is branding important? Explain.

- 10. How to select an advertising agency?
- 11. What are the various types of advertising?

 $(4 \times 2 = 8)$

(3x 3=12)

Part C- Essay Questions. Answer Any three, not exceeding 150 words. Each question carries 3 marks

- 12. What is Branding? Explain Brand Equity
- 13. Write a note on target audience
- 14 What is an Advertisement copy? Describe its elements.
- 15. Define Brand Positioning. How would you undertake it?
- 16. How to select an advertising agency?

Part D- Long Essay Questions. Answer Any Two not exceeding 300 words. Each question carries 5 marks

- 17. What are various objectives of Advertising? Explain with the help of examples
- 18. What various functions are performed by an advertising agency
- 19. Write about major branding strategies
- 20. Write a detailed note on Advertising challenges in Globalisation era

 $(2 \times 5 = 10)$

2. Complementary Elective Course II:2Co4 C – BMC Introduction to ComputersApplication- 2

COURSE OUTCOME

- **1:** Examine word processing concepts and explore the Microsoft Office Word environment.
- 2: Understand the basic idea of Excel
- 3: Ability to design a presentation
- 4: Familiarize with the internet

Unit -1: Introduction to Microsoft Word

Introduction, Starting Microsoft Office, Microsoft Word Environment, Working with Word Documents, Working with Text, Working with Tables, Checking Spelling and Grammar, Adding Graphics to Document, Mail Merge, Printing a Document

Unit -2: Introduction to Microsoft Excel

Introduction, Starting Microsoft Excel, Working with Excel Work Book, Working with worksheet, Formulas and Functions, Inserting Charts, Sorting, Printing in Excel

Unit -3: Introduction to Presentation Software

Basics of presentation software; Creating Presentation; Preparation and Presentation of Slides; Slide Show; AutoContent Wizard. Working with texts, graphs, pictures, audio, and video in slides. Design templates, working with different views, printing in PowerPoint.

Unit -4: Introduction to Internet, WWW and Web Browsers:

Basic of Computer networks; LAN, WAN; Concept of Internet; Applications of Internet; connecting to internet; What is ISP; Knowing the Internet; Basics of internet connectivity related troubleshooting, World Wide Web; Web Browsing softwares, Search Engines; Understanding URL; Domain name; IP Address; Basics of electronic mail; Getting an email account; Sending and receiving emails; Accessing sent emails; Using Emails; Document collaboration; Instant Messaging; Netiquettes.

References

- Introduction to Information Technology (Second Edition) by ITL Education Solutions Limited, Pearson
- · Anitha Goel Computer Fundamentals, Pearson
- Peter Norton, Introduction to Computers,6e, (Indian Adapted Edition)
- B Forouzan, Introduction to data communication and networking
- PuneetKumar& Bhardwaj Sushil (2016). Computer fundamentals and computing software (1st ed.). New Delhi. Kalyani Publishers.
- SahaR. G (2012). *Computer Fundamentals* (3rd ed.). Mumbai: Himalaya Publishing House Pvt. Ltd.

Model Question Paper

Complementary Elective Course II:

2Co₄ C – BMC: Introduction to Computers Application II

3Hrs Maximum Marks: 32

Part A: Short answer

Answer all questions. Each question carries 1 mark

- 1. Microsoft Word is an example of......
- 2. The process of removing unwanted part of an image is called......
- 3. What is the intersection of a column and a row on a worksheet called?
- 4. Which power point view works best for adding slide transition?
- 5. Special effects used to introduce slides in a presentation are known as?

(5 X 1 = 5)

Part B: Short Essay

Answer any four, not exceeding 75words. Each question carries 2 marks

- 6. Distinguish between save and save as option 7. Give the steps involved in inserting a picture into file.
- 8. Explain find and replace in Excel.
- 9. Explain AutoSum feature with the help of an example.
- 10. Is it possible to take printouts of the hand-outs in PowerPoint? If yes, explain how?
- 11. Explain typical structure of a URL (4 x 2=8)

Part C: Essay Questions

Answer Any three, not exceeding 150 words. Each question carries 3 marks

- 12. Give description of view menu.
- 13. What are headers and footers in Word?
- 14. What are the difference between formulas and functions? Show the steps involved in inserting functions.
- 15. Explain AutoSum feature with the help of an example.
- 16. What is the role played by multimedia in presentation? Give the steps involved in it.

 $(3 \times 3 = 9)$

Part D: Long Essay

Answer Any Two, not exceeding 300 words. Each question carries 5 marks

- 17. Describe table and its parts briefly.
- 18. Explain the steps involved in creating a chart with the help of an example
- 19. Describe the steps involved in creating a new presentation using AutoContent Wizard.
- 20. Explain LAN, WAN, MAN (2 x 5=10)

First Complementary Elective-3

3Co₅ J – BMC: Public Relations and Corporate Communication

Course Outcome:

- **1.** To provide an overview of Public Relations and corporate communication.
- 2. Have an outlook about tools of PR
- **3.** To equip students to plan and execute PR and corporate communication campaigns.
- **4.** To impart lessons on basic ethics of Public Relations and corporate communication.
- **5.** To understand professional approach in PR.

Unit 1: Public Relations

Definition of Public Relations –Types of PR-PR programme and planning

Unit 2: PR Public

Objectives of PR -PR Public-Tools of PR-Communication with: investors, community & government-Media Relations.

Unit 3: Public Relations Officer

Qualities of Public Relations Officer–Role of PRO-Work of PR Person-Future job Prospects-PR and crisis management.

Unit 4: Corporate Communication

Definition of Corporate Communication-corporate identity and corporate image, corporate culture, corporate communicator, corporate social responsibility.

Unit 5: Media Relations in Corporate Sectors

PR and Media Relations in Corporate Sectors- Corporate

Communication Practices Issuing news releases, holding news
briefings, sponsorship and exhibitions, publication of newsletters,
corporate communication and new media.

References

- 1. Alison Theaker: **Public Relations Handbook.**
- 2.S H H Kazmi and Satish Batra: Advertising and Promotion.
- 3.P R Smith: Marketing Communications.
- 4.Sam Black: *Practical Public Relation*s, Universal Books.

Model Question

3Co₅ J – BMC: Public Relations and Corporate Communication

Time: 3Hrs Maximum Marks: 32

Part A - Short answer Questions. Answer All. Each question carries 1 mark

- 1. PRO
- 2. Opinion Leader
- 3. Target audience
- 4. Tactics
- 5. PR e-zine

(5X1=5)

Part B- Short Essay Questions Answer Any Four, not exceeding 75 words. Each question carries 2 marks.

- 1. Discuss the elements of PR.
- 2. Media Relations.
- 3. House Journal.
- 4. PR programme and planning.
- 5. Discuss various tools of PR.
- 6. Definition of Corporate Communication.

 $(4 \times 2 = 8)$

Part C- Essay Questions . Answer any Three, not exceeding 150 words. Each question carries 3 marks.

- 12. Elaborate PR and crisis management.
- 13. Explain PR and Media Relations in Corporate Sectors.
- 14. What is PR campaign? Discuss the need for objective and planning in the campaign process.
- 15. Discuss relevance of publication of newsletters in an organization.
- 16. Write on corporate Communication Practices.

 $(3 \times 3 = 9)$

Part D- Long Essay Questions. Answer any Two not exceeding 300 words. Each question carries 5 marks.

- 17. What is corporate social responsibility? How can it help for PR and corporate communication?
- 18. Define corporate culture and corporate PR. Explain corporate PR's aims and objectives.
- 19. Discuss the role of research in Public Relations.
- 20. What do you understand by Public Relation Principles? Are these principles always followed by the PR Practioners? Explain.

 $(2 \times 5 = 10)$

Second Complementary Elective II: 3Co6 C – BMC : Media Software Application I

COURSE OUTCOME

- 1: Familiarize with the media software
- 2: Ability to designs digital publications using Photoshop
- 3: Familiarize editing software
- 4: Understand the basic idea of Adobe InDesign

Unit -1: Introduction to Media Software Application

Introduction, Multimedia: Definition, Building Blocks of Multimedia

(Text, Graphics, Audio, Video, Animation), Multimedia System, Desirable Features of Multimedia System, Data Compression, Multimedia Applications, Virtual reality

Unit -2: Introduction to Media Software Application

Introduction to Media Software Application, System Software, Operating System (Functions of Operating Systems), Application Software, Software Acquisition (Retail, OEM, Demo, Shareware, Freeware, Open-Source Software).

Unit -3: Photo Editing Software Applications

Photoshop, light room, highlights, midtones and shadows, levels, balance, cure, histogram, basic tools, crop, lasso tool, pen tool, text,

keyboard short cuts , layers, masking, effects, photo manipulation and editing, raw, jpeg, tiff, Exporting Formats:

Unit -4: An Introduction to InDesign

In Design features and applications, Pages, web documents, Colour Processing, Master page Settings, spreads, paste boards; page designing; handling documents Tools and Options, Pre press Production, text and graphics management, Exporting PDF and Other Production Formats

List of Practical Assignments

- Photoshop Projects
- Adobe InDesign Projects
- Newspaper production/Magazine production
- Poster design
- · Photo editing

References

- Introduction to Information Technology (Second Edition) by ITL Education Solutions Limited, Pearson
- Adobe Photoshop CC Classroom in a Book (2018 Release) Book by Andrew Faulkner and Conrad Chavez
- Adobe InDesign Classroom in a Book (2020 Release) Book by Kelly Kordes Anton and Tina DeJarld
- https://helpx.adobe.com/in/indesign/tutorials.html
- https://helpx.adobe.com/in/photoshop/tutorials.html
- Adobe Photoshop CC Classroom In A Book by FAULKNER and CHAVEZ, PEARSON INDIA
- Design with Adobe Creative Cloud Classroom in a Book: Basic Projects using Photoshop, InDesign, by Adobe Creative Team

Model Question Paper

Complementary Elective Course II:

3Co6 C-BMC: Media Software Application-I

3Hrs Maximum Marks: 32

Part A: Short answer

Answer all questions. Each question carries 1 mark

- 1. Define multimedia.
- 2.constitutes an integration of multiple media such as text, graphics, audio video and animation elements
- 3. Which image files are a lossy format?
- 4. Expand JPEG.
- 5.is the object in the text that allows jumping from one web page to another page

at the same site or to another site on the Web $(5 \times 1 = 5)$

Part B: Short Essay

Answer Any Four, not exceeding 75words. Each question carries 2 marks

- 6. Define System software with examples.
- 7. How you can re-size the image in Photoshop?
- 8. What are the Photoshop's work areas?
- 9. How do you organize layers in Photoshop?
- 10. What are the characteristics of virtual reality?
- 11. A text article containing several URLs has been placed into a document. How can the user ensure that all URL's across the

 $(4 \times 2=8)$

Part C: Essay Questions

Answer any three, not exceeding 150 words. Each question carries 3 marks

- 12. How to create a transparent background in Photoshop?
- 13. Explain the histogram in Photoshop?
- 14. Explain how Adobe InDesign layers can be helpful?
- 15 Explain how can you create an index in InDesign?
- 16. What is multimedia? State the role of elements that together constitute multimedia.

 $(3 \times 3 = 9)$

Part D: Long Essay

Answer any Two, not exceeding 300 words. Each question carries 5 marks

- 17. Explain some of the common use of multimedia in various fields.
- 18. What is a multimedia system? Explain all desirable features of a good multimedia system.
- 19. What are the tools available in Adobe Photoshop?
- 20. What are the tools available in Adobe InDesign?

 $(2 \times 5 = 10)$

First Complementary Elective-4

4Co7 J - BMC: BROADCAST JOURNALISM

Course outcome

- To have basic knowledge about the evolution of Broadcast Journalism
- · To familiarize with Radio & TV writing
- To understand various production techniques in broadcast media.
- To familiarize with broadcast tools
- To understand the functioning of different broadcast media houses.

Unit I : Brief History & Evolution of Broadcast Media

Understanding broadcasting, history of Radio, History of TV, Socio political impact of broadcast media, Broadcasting policy, AIR, Doordarsan, commercial broadcasting, Community radio, organization and structure

Unit II: Writing for Radio

Writing for ears, types of sounds, radio script, Planning and structuring the copy for various audio inputs, Rewriting the printed and agency copy for broadcasting, headline writing, various program formats.

Unit III: Writing for TV

AV Script, developing Planning and structuring the copy for various audio visual inputs, Editing bytes, procuring & editing visuals – archives, graphics & other sources, Writing Anchor Leads

Unit IV: News production

Producer, ENG, Reporting, Developing TV stories, PTC, Structuring a TV news report, V/O's, packages & story formats., Presentation skills of media, voice control, voice modulation.

Unit IV: Studio

Crew members, studio, floor manager, PCR, The equipment, Field work, TV news interviews, shooting, recording and editing Live reporting: organizing thoughts and adlibbing, DSNG, Multiple OB locations and Split screen, V/O from field and technical challenges, writing for Astons, subtitles, scrawls and other TV screen value addition instruments.

References

- Chantler, P., & Stewart, P. (2016): Basic Radio Journalism.
- Hand book of media in Asia. (n.d.). New Delhi. Sage publications.
- Erik Barnouw, & S. Krishnaswamy (1980): *Indian Film*.Oxford University Press.

Model Question Paper 4Co7 J – BMC: Broadcast Journalism

3Hrs Maximum Marks: 32

Part A - Short answer Questions. Answer All. Each questions carries 1 mark

- 1. What is DSNG?
- 2. Preapre a note on Prasar Bharati.
- 3. Explain the term stringers.
- 4. What is PCR?
- 5. What are sources?

(5 X 1 = 5)

Part B- Short Essay Questions. Answer any four, not exceeding 75words. Each question carries 2 marks

- 6. What are the functions of electronic media?
- 7. What are the different types of microphones?
- 8. What re the characteristics of radio?
- 9. Describe the considerations for planning an outside broadcast.
- 10. Discuss the scope of broadcast communication?
- 11. Define community radio. Explain its relevance. (4 x 2=8)

Part C- Essay Questions. Answer any three, not exceeding 150 words. Each question carries 3 marks

- 12. How is writing for TV different from writing for Radio?
- 13. Identify and briefly describe six qualities that a broadcasting corporation would look for when recruiting a broadcast journalist.
- 14. What are the different radio program formats?
- 15. What are the responsibilities of a Television producer?
- 16. What are the basic interview principles?

 $(3 \times 3 = 9)$

Part D- Long Essay Questions. Answer any Two not exceeding 300 words. Each question carries 5 marks

- 17. What was the impact of SITE on Indian rural audience?
- 18 Describe how the control room of a TV studio is set up and explain how it works.
- 19. "Reach made radio an instrument of social cohesion as it brought together members of different classes and backgrounds to experience the world as a nation." Discuss.
- 20. How can broadcast media be used as a tool for national development?

 How can it lead the nation to some form of change?

 Flaborate.

 $(2 \times 5 = 10)$

Second Complementary Elective II: 4Co8 C- BMC: Media Software Application -2

COURSE OUTCOME

- 1: Familiarize with the media software
- 2: Understand the basic idea of Adobe InDesign
- 3: Familiarize Adobe after effects
- 4: Ability to design a multimedia project using Adobe after effects

Unit-1: Software for Video Editing

Premier Pro or FCP, ratio, resolution, Introduction to software interface, creating project and sequence, timeline, basic cuts, transitions and effects, LUTs, effect window, title graphics, nesting, stabilizer, video formats and extensions.

Unit – 2 : Software for Audio

Adobe Audition, software interface, wave and multi-track view, basic tools, applying audio effects, effect adjustments, audio recording, mixing, gain, pitch, volume, pan, file formats.

Unit-3: Software for Basic Animation

An Introduction to Adobe After Effects, The basics of creating projects, compositions, and layers, Importing footage, including video, audio, and still images, Creating special effects using the Effects menu

Unit- 4: Masking

Creating animation for shapes, objects, and layers, Adding and animating text, Drawing shapes, Animating shapes, Creating and using masks and track mattes, Working in 3D, Using the puppet tools to create animated characters and effects, Extracting and removing objects from layers, Exporting to video.

Practical:

- Creating Video Projects
- · Audio Capturing and Editing
- Creating Adobe After Effects Projects
- Radio program production
- Photo editing
- Video trailer making

References

- https://helpx.adobe.com/premiere-pro/view-all-tutorials.html
- https://helpx.adobe.com/in/audition/tutorials.html
- https://helpx.adobe.com/in/after-effects/tutorials.html
- Adobe After Effects CS6 Digital Classroom Book by Jerron Smith
- Adobe Audition CC Classroom 2013 by Adobe Creative
- Adobe Premiere Pro Classroom in a Book (2020 release) by Maxim Jago
- Final Cut Pro Workflows The Independent Studio Handbook Jason
 Osder
- Adobe Premiere Pro CC Classroom Book 2018 | First Edition | By Pearson
- Adobe After Effects CC Classroom Book 2018 | First Edition | By Pearson

Model Question Paper

Second Complementary Elective Course 4:

4Co8 C - BMC: Media Software Application -2

3Hrs Maximum Marks: 32

Part A: Short answer

Answer all questions. Each question carries 1 mark

- 1. A tool that allows you to batch process files to produce content for any screen from Premiere Pro and Adobe after effects.
- 2. Which methods could you use to import a single video, image, or audio file into Adobe Premiere Pro?
- 3. Which option lets you export a single frame from the source Monitor or Program Monitor panel?
- 4. What is the shortcut key to STOP and PLAY audio?
- 5. What is the shortcut key to start rendering? (6 \times 1 = 6)

Part B: Short Essay

Answer any four, not exceeding 75words. Each question carries 2 marks

How to start a project in adobe premier

- 6. Explain basic file formats of audio
- 7. What is a composition in adobe after effects?
- 8. How to export video in after effects
- 9. Define LUTs
- 10. Define gain, pitch, and volume (4 x 2=8)

Part C: Essay Questions

Answer any three, not exceeding 150 words. Each question carries 3 marks

- 11. Explain basic cuts in video editing.
- 12. Explain timeline in adobe premiere.
- 13. What is a mask in after effects and what is the short key to select the image?
- 14. What is the function of key frames in After Effects?
- 15. Distinguish between rendering and. exporting in After Effects

 $(3 \times 3=9)$

Part D: Long Essay

Answer Any Two, not exceeding 300 words. Each question carries 5 marks

- 17. How to create a title graphics? Explain with the help of an example.
- 18. What are the special effects in adobe after effects?
- 19. Explain adobe audition software interface.
- 20. Create animation for shape in adobe after effects? Explain with the help of an example.

 $(2 \times 5 = 10)$

GENERAL AWARNESS COURSE

General Awareness Course-1

3A11-BMC: Readings on Media

Semester	Course Code	Hours per week	Credit Exam	Hours
III	3A11BMC	3+1	4	4

Course Outcomes

- 1. To familiarize with writings on media & autobiographies of media/film personalities.
- 2. To get a reading experience on media.
- 3. To familiarize with media criticism.
- 4. To know about various genres of writing.
- 5. To understand different literary narrative methods.

For detailed study and Reading:

Unit 1:

My Autobiography -by Charlie Chaplin

Unit 2:

First Chapter: 'A Propaganda Model' from the book 'Manufacturing Consent'-by Noam Chomsky and Edward S Herman.

Unit 3:

Sabda-Thaaraa-Padam / Souding-Off -by Resul Pookutty.

References:

- 1. Charlie Chaplin: My Autobiography. Penguin Books, Delhi.
- 2.Noam Chomsky and Edward S Herman: **Manufacturing Consent: The Political Economy of the Mass Media**. Vitage,1994.
- 3. Resul Pookutty: **Sounding Off.** Penguin, Delhi.
- 4. Resul Pookutty: Sabda-tharaapadam. Manorama-Penguin.
- 5. Charlie Chaplin: Ente Athmakatha. Mathrubhumi Books, Calicut.

General Awareness Course Model Question 3A11-BMC: Readings on Media

Time: 3 Hrs Maximum Marks: 40

Part A - Short answer Questions. Answer All. Each question carries 1 mark.

- 1. Hollywood
- 2. FTII
- 3. Media Imperialism
- 4. The Kid
- 5. Cold War
- 6. Slumdog Millionaire

 $(6 \times 1 = 6)$

Part B- Short Essay Questions. Answer Any Six, not exceeding 75words.

Each question carries 2 marks

- 7. What is anti-communism?
- 8. A Dog's life

- 9. What is agenda-setting?
- 10. The challenges of visualizing sound.
- 11. Explain Resul Pookutty's views on cinema.
- 12. Chaplin's experience with Sherlock Holmes drama.
- 13. According to Resul what is 'Sound Convictions'?
- 14. The Academy Awards.

 $(6 \times 2 = 12)$

Part C- Essay Questions. Answer Any Four, not exceeding 150 words. Each question carries 3 marks.

- 15. What are the filters of propaganda model?
- 16. Write about Resul Pookutty's experience with Danny Boyle.
- 17. Describe origins and inspiration behind comedic persona of Chaplin?
- 18. Explain Resul Pookutty's idea of sound achieve.
- 19. Give some examples of propaganda during cold war.
- 20. Write on Chaplin's film career as the Little Tramp. (4 x 3=12)

Part D- Long Essay Questions. Answer Any Two, not exceeding 300 words. Each question carries 5 marks.

- 21. Explain what are the features of propaganda model?
- 22.'Resul Pookutty's story is the amazing odyssey of a village boy from Kerala to the red carpet of Oscar-2009'-Explain this statement based on the book 'Sounding-off'.
- 23.'Chaplin was an international superstar of colossal proportions.'substantiate this statement with your arguments.
- 24. According to Resul Pookutty who are the unsung-heroes of Indian cinema? Explain. (2 x 5=10)

General Awareness Course-2

3A12-BMC: Mobile Journalism

Semester	Course Code	Hours per week	Credit Exam	Hours
III	ЗА12ВМС	3+1	4	4

Course Outcomes

- 1. To get basic knowledge on the emerging trends in journalism.
- 2. To have a better knowledge in new age media and communication.
- 3. To familiarize with various methods of MOJO.
- 4. To know about various MOJO experiments.
- 5. To equip students with different tools of MOJO.

Unit 1: Introduction to Mobile Journalism

Introduction to Mojo - multimedia storytelling - relevance of MOJO - advantages and disadvantages of mobile journalism - basic terminologies - best MOJO Apps

Unit 2: Mastering MOJO

Skills for Mojos - equipment for MOJO - technology for mojos - starting a mojo story - pre-production - production and post-production of MOJO Projects

Unit 3: Editing Process

Audio and Video editing software for MOJO; FilmoraGo - Adobe Premiere Clip - KineMaster - Viva Video - Voice PRO - Lexis Audio Editor - Wave Pad - FL Studio Mobile - Lexis Audio Editor

Unit 4: Mojo impact

Going live - MOJO Films - reviewing Mojo stories - practical application - social networking sites and MOJO

Unit 5: Challenges in MOJO

Managing smart phone limitations - native cameras and external apps - challenges to mojo - changing role of journalists

Reference

- 1.Ivo Burum & Stephen Quinn: **MOJO-The Mobile Journalism Handbook.**
- 2. Steve Hill & Paul Bardshaw: Mobile-First Journalism.
- 3. Jerin Rani : *Face Book-Ariyendathum Karuthendathum*.
- 4. Anthony Adornato: *Mobile and Social Media Journalism-A Practical Guide.*

General Awareness Course Model Question 3A12-BMC : Mobile Journalism

Time: 3 Hrs Maximum Marks: 40

Part A - Short answer Questions. Answer All. Each question carries

1 mark.

- 1. Signing off.
- 2.Tripod.
- 3. Voice PRO.
- 4.Pre-production.
- 5. Wave Pad.
- 6.Devdas Rajaram.

 $(6 \times 1 = 6)$

Part B- Short Essay Questions. Answer any Six, not exceeding 75words.

Each question carries 2 marks

- 7. Barkha Dutt.
- 8. Backpack journalism.
- 9. Citizen journalist.
- 10. Investigative story.
- 11. Skills for MOJO.
- 12. Data Journalism
- 13. Podcaster.
- 14. Write on best MOJO Apps.

 $(6 \times 2 = 12)$

Part C- Essay Questions. Answer Any Four, not exceeding 150 words. Each question carries 3 marks.

- 15. Why citizen journalism via MOJO is more vocal today?
- 16. What do you mean by multimedia story telling?

- 17. Who is a freelance journalist? What are the possibilities for a freelancer in Kerala?
- 18. Discuss challenges and possibilities in new media journalism.
- 19. Discuss the potentials of WhatsApp journalism.
- 20. Write possibilities of Kinemaster.

 $(4 \times 3 = 12)$

Part D- Long Essay Questions. Answer Any Two, not exceeding 300 words. Each question carries 5 marks.

- 21. Detail development and scope of MOJO in India.
- 22. Explain the changing role of journalists today.
- 23. What is Youtube journalism? Do you think that YouTube is an alternative platform for the dissemination of news? Comment.
- 24. Discuss new trends in communication and MOJO.

 $(2 \times 5 = 10)$

General Awareness Course-3

4A13-BMC: New Trends in communication and Journalism

Semester	Course Code	Hours per week	Credit Exam	Hours
IV	4A13BMC	3+1	4	4

Course Outcomes

- 1. Basic knowledge on various communication methods & Journalistic branches.
- 2. Have an idea about innovative journalism.
- 3. To familiarize with various new media tools.
- 4. To know about various reporting styles.
- 5. To understand contemporary journalism & media scenario.

Unit 1: citizen journalism

Definition and scope of citizen journalism, The citizen add-on reporter, examples of citizen journalism, citizen journalism in India

Unit 2: fashion journalism

Scope and development of fashion journalism, History of fashion journalism, notable fashion journalists and fashion photographers

Unit 3: mobile Journalism

Development of mobile journalism, mobile journalism in India, backpack journalism, mobile reporting

Unit 4: online Journalism

Various online media platforms, writing for online news, online content writing

Unit 5: social media journalism

Podcast journalism, data journalism, YouTube journalism & Social Media Reporter (SMR).

Reference:

- 1. Tapas Ray: Online Journalism-The Basic Text.
- 2.Jason Whittaker: *The New Media Handbook- The Cyberspace*

Handbook

- 3. Sunil Saxsena: **Broadcasting News-The Craft and Technology of Online Journalism.**
- 4. Jason Whittaker: Web Production for Writers and Journalists.

General Awareness Course Model Question 4A13BMC : New Trends in Communication and

Journalism

Time : 3 Hrs	Maximum Marks: 40
Illile: 3 mis	Maxilliulli Mai KS: 40

Part A - Short answer Questions. Answer All. Each question carries 1 mark

 Mojo stands for 	
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- 2.Dabboo Ratnani.
- 3. Public Service Journalism
- 4.M J Akber
- 5.Femina
- 6.Add-on reporter

 $(6 \times 1 = 6)$

Part B- Short Essay Questions. Answer any Six, not exceeding 75words. Each question carries 2 marks.

- 7. Data Journalism.
- 8. Backpack journalist.
- 9. Farm journalism.
- 10. Feature story.
- 11. Fashion Editor.
- 12.Food writer.
- 13.Podcaster.
- 14.Trolls.

 $(6 \times 2 = 12)$

Part C- Essay Questions. Answer Any Four, not exceeding 150 words. Each question carries 3 marks.

- 15. Why citizen journalism is more vocal these days?
- 16. Describe online content writing.
- 17. Who is a freelance journalist? What are the possibilities for a freelancer in India?
- 18. Discuss pros and cons of social media journalism.
- 19. Discuss the potentials of Facebook as a new media platform.
- 20. Online editor. (4 x 3=12)

Part D- Long Essay Question. Answer any Two not exceeding 300 words. Each question carries 5 marks.

- 21. Detail development and scope of fashion journalism in India.
- 22. Explain the evolution of MoJo.
- 23. What is Youtube journalism? Do you think that YouTube is an alternative platform for the dissemination of news? Comment.
- 24. Discuss new trends in communication and journalism.

 $(2 \times 5 = 10)$

General Awareness Course-4

4A14BMC Script Writing For Media

Semester	Course Code	Hours per week	Credit Exam	Hours
IV	4A14BMC	3+1	4	4

Course Outcomes

- 1. To have a basic knowledge on various script formats
- 2. Have an idea about creative writing for media
- 3. To familiarize with various methods of script writing
- 4. To know about various platforms of media
- 5. To understand various elements in media writing

Unit 1: Script writing for advertisements

Basic concepts-idea generation-writing formats for Ad.

Unit 2: Script writing for Radio

Writing formats for Radio-Tips to write radio scripts-Script forms: Radio drama, feature & news programmes-Incorporating Spoken word, Music Track, SFX & Radio Imaging. Types of scripts: Rundown, Fact Sheet, Timeline-Semi-scripts-Music Radio Script.

Unit 3: Script writing for drama

Basic concepts-idea generation-How to write excellent drama scripts?-Standard

Playwriting Format: Style Guide, Character List, Setting & Time, Act and Scene Labelling, Dialogue.

Unit 4: Script writing for Television

Writing formats for TV: Drama, Sitcoms, Serials and News Programmes.

Unit 5: Script writing for film

Screen Play-Idea Generation-Logline-Building Script-Genre MomentTurning an idea into a movie script-Treatment.

Reference:

1. Hillard Robert: Writing for TV & Radio.

2. Lajos Egri: The Art of Dramatic Writing.

3.Robert B Musburger: An Introduction to Writing for Electronic Media Script Writing Essential Across the Genres.

4. Zeinul Hukman & V H Nishad : *Film Studies: An Academic Introduction.*

General Awareness Course Model Question 4A14BMC Script Writing For Media

Time: 3 Hrs Maximum Marks: 40

Part A - Short answer Questions. Answer All. Each question carries

1 mark.

- 1.Playwright.
- 2.Logline.
- 3.Treatment.
- 4. Synopsis.
- 5.One Act Play.
- 6.Bobby & Sanjay.

 $(6 \times 1 = 6)$

Part B- Short Essay Questions. Answer Any Six, not exceeding 75words.

Each question carries 2 marks

- 7. Scripting for short films.
- 8. AIDA
- 9. Sitcom.
- 10. Scene Labelling.
- 11.Set.
- 12. Character List.
- 13. Monologue.
- 14. Skills for a script doctor.

 $(6 \times 2 = 12)$

Part C- Essay Questions. Answer any Four, not exceeding 150 words. Each question carries 3 marks.

- 15. Why script writing is important in theatre?
- 16. What do you mean by Radio Imaging? 17. Who is a ghost screen writer? Explain.
- 18. Discuss challenges in script writing for Radio advertisements.
- 19. Discuss issues in feature film writing.
- 20. Write possibilities of script writing softwares. (4 x 3=12)

Part D- Long Essay Questions. Answer any Two, not exceeding 300 words. Each question carries 5 marks.

- 21. Detail various steps involved in script writing for a film.
- 22. Write on the changing formats of script for Radio.
- 23. What is idea generation? Detail how an idea can be developed into a script for web series?
- 24. What are the skills and qualities required for a good script writer? Elaborate.

 $(2 \times 5 = 10)$

Generic Elective / Open Course

Generic Elective Course: 1 5D01-BMC : Film Appreciation

Semester	Course Code	Hours per week	Credit Exam	Hours
V	5D01-BMC	2	2	2

Course Outcome:

- 1. To know how to read a film
- 2. To have a basic knowledge about history of cinema.
- 3. To familiarize with classic world films and Indian films
- 4. To know about various journalist organizations
- 5. To understand constructive criticism of cinema.

Unit 1:

Understating films-a short history of film: world, Indian & Malayalam

$Unit\ 2:$ Critical study of the following films:

- 1.Life is beautiful-Roberto Benigni
- 2. The Song of the sparrows-Majid Majidi
- 3. Elipathayam-Adoor Gopalakrishnan
- 4.Rope-Alfred Hitchcock
- 5.Amen-Lijo Jose Pellissery

Unit 3:

What is film appreciation?-Methods of appreciation: film preview & review- Five structure reading of films-introduction to scene analysis.

Modue 4:

Film as a mirror of society-contributions of Sathyan Anthikkad, Sreenivansan & Rajeev Ravi

Practical Assignment:

Write a film appreciation report based on any film given in the syllabus.

Pattern of Questions:

Part A -Short answer

Answer all questions (6 questions x Mark 1 each= 6)

Part B - Short Essay

Answer any 4 questions (4questions x Marks 2 each=8)

Part C - Essay

- Total marks including choice -30
- Maximum marks of the course-20

5Do2-BMC: Freelance Journalism

Semester	Course Code	Hours per week	Credit Exam	Hours
V	5 D 02 BMC	2	2	2

Course Outcomes

- 1. To get a basic knowledge on journalistic practices.
- 2. To have an idea about the potential of freelancing.
- 3. To familiarize with various genres of journalistic writing
- 4. To know about various media houses.

Unit 1:

Freelance journalism-definition-Freelance writing and photographing.

Unit 2:

Various freelance writings: feature, special news story, online content writing.

Unit 3:

Sources for a freelance journalist/ photographer: folk media,other media,contacts –nose for news-seasonal journalism.

Unit 4:

Scope and future of freelance journalism -media contacts-rapport with editors-connection with media syndicate houses.

Practical Assignment:

Write a news report / feature story or create a photo essay based on a topic assigned by tutor.

Pattern of Questions:

Part A -Short answer

Answer all questions (6 questions x Mark 1 each= 6)

Part B - Short Essay

Answer any 4 questions (4questions x Marks 2 each=8)

Part C - Essay

- Total marks including choice -30
- Maximum marks of the course-

5Do3BMC : Mobile Photography and Mobile

Journalism

Semester	Course Code	Hours per week	Credit Exam	Hours
V	5 D 03 BMC	2	2	2

Course Outcomes

- 1. To have a basic knowledge on media communication via mobile
- 2. To have a background idea about MOJO
- 3. To familiarize with various tools for MOJO
- 4. To understand the potential of MOJO

Unit 1:

What is MOJO- what is mobile photography-various methods in mobile photography.

Unit 2:

Who is a mobile journalist?-tools and skills for a mobile journalist

Unit 3:

MOJO: for radio, print and television.

Unit 4:

Future of MOJO-challenges in mobile journalism.

Practical Assignment:

Create mobile photo album / mobile video short films / mobile video documentaries.

Pattern of Questions:

Part A -Short answer

Answer all questions (6 questions x Mark 1 each= 6)

Part B - Short Essay

Answer any 4 questions (4questions x Marks 2 each=8)

Part C - Essay

- Total marks including choice -30
- Maximum marks of the course-

5D04-BMC: Writing for Media

Semester	Course Code	Hours per week	Credit Exam	Hours
V	5 D 04 BMC	2	2	2

Course Outcomes

- 1. Basic knowledge on Communication and media
- 2. To have a general idea about different media writings
- 3. To familiarize with various media platforms
- 4. To get first-hand experience in media writing.

Unit 1: Writing for Print

Print content-news-feature-special stories and articles.

Unit 2: Writing for Radio

Content for various radio programmes-radio script formats.

Unit 3: Writing for Television.

Content for various tv programmes-tv script format.

Unit 4: Writing for Film.

Content for various film programmes-tv script format.

Practical Assignment:

Write a short script for any media.

Pattern of Questions:

Part A -Short answer

Answer all questions (6 questions x Mark 1 each= 6)

Part B - Short Essay

Answer any 4 questions (4questions x Marks 2 each=8)

Part C - Essay

- Total marks including choice -30
- Maximum marks of the course-

5D05-BMC: Introduction to Digital Media

Semester	Course Code	Hours per week	Credit Exam	Hours
V	5 D 05 BMC	2	2	2

Course Outcomes

- 1.To familiarize with various multimedia platforms
- 2.To understand various multimedia applications
- 3. To have a basic knowledge about multimedia tools
- 4. To realize the potential of new media

Unit 1:

Multimedia: elements of multimedia-Features for multimedia systemapplications of multimedia- Multimedia File formats.

Unit 2:

Multimedia applications: in business, education & entertainment.

Unit 3:

Type of computers-Desktop computers-Work stations-Notebooks-Tablets-Handheld computers-Smartphones

Unit 4:

New Media: Websites-Blogs-Social Media-Streaming audio & VideoChartrooms –E Mail-Mobile Apps.

Practical Assignment:

Prepare a file record on multi media.

Pattern of Questions:

Part A -Short answer

Answer all questions (6 questions x Mark 1 each= 6)

Part B - Short Essay

Answer any 4 questions (4questions x Marks 2 each=8)

Part C - Essay

- Total marks including choice -30
- Maximum marks of the course- 20

APPENDIX I

Format of Title Page of Assignment/Seminar Report

ASSIGNMENT/SEMINAR REPORT ON

Submitted in the partial fulfilment of the requirement for the
Course:
Course Teacher:
Submitted by
Name:
Roll No.:
Date of submission:

Bachelor of Multi Media and Communication (BMMC)

DEPARTMENT OF JOURNALISM

(Name of the College & Address)

APPENDIX II

Format of the Title Page of Project Report

DOCUMENTATION NEWS PAPER HISTORY OF INDIA BY

ALAN GEORGE

DISSERTATION

Submitted to the Kannur University in partial fulfilment of the Requirements for the degree of

Bachelor of Multi Media and Communication (BMMC)

DEPARTMENT OF JOURNALISM

(Name of the College & Address)

APPENDIX III

Format of the title page of the report on Media Internship

Report on

MEDIA INTERNSHIP EXPERIENCE

\mathbf{BY}

ALLEN GEORGE

Submitted to the Kannur University in partial fulfilment of the Requirements for the degree of

Bachelor of Multi Media and Communication (BMMC)

DEPARTMENT OF JOURNALISM

(Name of the College & Address)